Finish Euclid.

Finish Euclid.

 ${\it Bijection/CRT/Isomorphism}.$ 

Finish Euclid.

Bijection/CRT/Isomorphism.

Fermat's Little Theorem.

Finish Euclid.

 ${\it Bijection/CRT/Isomorphism.}$ 

Fermat's Little Theorem.

Review for Midterm.

## Finding an inverse?

We showed how to efficiently tell if there is an inverse.

## Finding an inverse?

We showed how to efficiently tell if there is an inverse.

Extend euclid to find inverse.

# Euclid's GCD algorithm.

```
(define (euclid x y)
  (if (= y 0)
         x
         (euclid y (mod x y))))
```

## Euclid's GCD algorithm.

```
(define (euclid x y)
  (if (= y 0)
        x
        (euclid y (mod x y))))
```

Computes the gcd(x, y) in O(n) divisions. (Remember  $n = log_2 x$ .)

## Euclid's GCD algorithm.

```
(define (euclid x y)
  (if (= y 0)
        x
        (euclid y (mod x y))))
```

Computes the gcd(x, y) in O(n) divisions. (Remember  $n = log_2 x$ .) For x and m, if gcd(x, m) = 1 then x has an inverse modulo m.

## Multiplicative Inverse.

GCD algorithm used to tell if there is a multiplicative inverse.

## Multiplicative Inverse.

GCD algorithm used to tell **if** there is a multiplicative inverse.

How do we **find** a multiplicative inverse?

**Euclid's Extended GCD Theorem:** For any x, y there are integers a, b such that ax + by

**Euclid's Extended GCD Theorem:** For any x, y there are integers a, b such that

ax + by = d where d = gcd(x, y).

**Euclid's Extended GCD Theorem:** For any x, y there are integers a, b such that

$$ax + by = d$$
 where  $d = gcd(x, y)$ .

"Make d out of sum of multiples of x and y."

**Euclid's Extended GCD Theorem:** For any x, y there are integers a, b such that

$$ax + by = d$$
 where  $d = gcd(x, y)$ .

"Make d out of sum of multiples of x and y."

What is multiplicative inverse of *x* modulo *m*?

**Euclid's Extended GCD Theorem:** For any x, y there are integers a, b such that

$$ax + by = d$$
 where  $d = gcd(x, y)$ .

"Make d out of sum of multiples of x and y."

What is multiplicative inverse of x modulo m?

By extended GCD theorem, when gcd(x, m) = 1.

**Euclid's Extended GCD Theorem:** For any x, y there are integers a, b such that

$$ax + by = d$$
 where  $d = gcd(x, y)$ .

"Make d out of sum of multiples of x and y."

What is multiplicative inverse of x modulo m?

By extended GCD theorem, when gcd(x, m) = 1.

$$ax + bm = 1$$

**Euclid's Extended GCD Theorem:** For any x, y there are integers a, b such that

$$ax + by = d$$
 where  $d = gcd(x, y)$ .

"Make d out of sum of multiples of x and y."

What is multiplicative inverse of *x* modulo *m*?

By extended GCD theorem, when gcd(x, m) = 1.

$$ax + bm = 1$$
  
 $ax \equiv 1 - bm \equiv 1 \pmod{m}$ .

**Euclid's Extended GCD Theorem:** For any x, y there are integers a, b such that

$$ax + by = d$$
 where  $d = gcd(x, y)$ .

"Make d out of sum of multiples of x and y."

What is multiplicative inverse of *x* modulo *m*?

By extended GCD theorem, when gcd(x, m) = 1.

$$ax + bm = 1$$
  
 $ax \equiv 1 - bm \equiv 1 \pmod{m}$ .

So a multiplicative inverse of  $x \pmod{m}$ !!

**Euclid's Extended GCD Theorem:** For any x, y there are integers a, b such that

$$ax + by = d$$
 where  $d = gcd(x, y)$ .

"Make d out of sum of multiples of x and y."

What is multiplicative inverse of *x* modulo *m*?

By extended GCD theorem, when gcd(x, m) = 1.

$$ax + bm = 1$$
  
 $ax \equiv 1 - bm \equiv 1 \pmod{m}$ .

So a multiplicative inverse of  $x \pmod{m}$ !! Example: For x = 12 and y = 35, gcd(12,35) = 1.

**Euclid's Extended GCD Theorem:** For any x, y there are integers a, b such that

$$ax + by = d$$
 where  $d = gcd(x, y)$ .

"Make d out of sum of multiples of x and y."

What is multiplicative inverse of x modulo m?

By extended GCD theorem, when gcd(x, m) = 1.

$$ax + bm = 1$$
  
 $ax \equiv 1 - bm \equiv 1 \pmod{m}$ .

So a multiplicative inverse of x (mod m)!!

Example: For x = 12 and y = 35, gcd(12,35) = 1.

$$(3)12+(-1)35=1.$$

**Euclid's Extended GCD Theorem:** For any x, y there are integers a, b such that

$$ax + by = d$$
 where  $d = gcd(x, y)$ .

"Make d out of sum of multiples of x and y."

What is multiplicative inverse of x modulo m?

By extended GCD theorem, when gcd(x, m) = 1.

$$ax + bm = 1$$
  
 $ax \equiv 1 - bm \equiv 1 \pmod{m}$ .

So a multiplicative inverse of  $x \pmod{m}$ !!

Example: For x = 12 and y = 35, gcd(12,35) = 1.

$$(3)12+(-1)35=1.$$

$$a = 3$$
 and  $b = -1$ .

**Euclid's Extended GCD Theorem:** For any x, y there are integers a, b such that

$$ax + by = d$$
 where  $d = gcd(x, y)$ .

"Make d out of sum of multiples of x and y."

What is multiplicative inverse of x modulo m?

By extended GCD theorem, when gcd(x, m) = 1.

$$ax + bm = 1$$
  
 $ax \equiv 1 - bm \equiv 1 \pmod{m}$ .

So a multiplicative inverse of  $x \pmod{m}$ !!

Example: For x = 12 and y = 35, gcd(12,35) = 1.

$$(3)12+(-1)35=1.$$

$$a = 3$$
 and  $b = -1$ .

The multiplicative inverse of 12 (mod 35) is 3.

**Euclid's Extended GCD Theorem:** For any x, y there are integers a, b such that

$$ax + by = d$$
 where  $d = gcd(x, y)$ .

"Make d out of sum of multiples of x and y."

What is multiplicative inverse of x modulo m?

By extended GCD theorem, when gcd(x, m) = 1.

$$ax + bm = 1$$
  
 $ax \equiv 1 - bm \equiv 1 \pmod{m}$ .

So a multiplicative inverse of  $x \pmod{m}$ !!

Example: For x = 12 and y = 35, gcd(12,35) = 1.

$$(3)12+(-1)35=1.$$

$$a = 3$$
 and  $b = -1$ .

The multiplicative inverse of 12 (mod 35) is 3.

Check: 3(12)

**Euclid's Extended GCD Theorem:** For any x, y there are integers a, b such that

$$ax + by = d$$
 where  $d = gcd(x, y)$ .

"Make d out of sum of multiples of x and y."

What is multiplicative inverse of x modulo m?

By extended GCD theorem, when gcd(x, m) = 1.

$$ax + bm = 1$$
  
 $ax \equiv 1 - bm \equiv 1 \pmod{m}$ .

So a multiplicative inverse of  $x \pmod{m}$ !!

Example: For x = 12 and y = 35, gcd(12,35) = 1.

$$(3)12+(-1)35=1.$$

$$a = 3$$
 and  $b = -1$ .

The multiplicative inverse of 12 (mod 35) is 3.

Check: 
$$3(12) = 36$$

# **Euclid's Extended GCD Theorem:** For any x, y there are integers a, b such that

$$ax + by = d$$
 where  $d = gcd(x, y)$ .

"Make d out of sum of multiples of x and y."

What is multiplicative inverse of x modulo m?

By extended GCD theorem, when gcd(x, m) = 1.

$$ax + bm = 1$$
  
 $ax \equiv 1 - bm \equiv 1 \pmod{m}$ .

So a multiplicative inverse of  $x \pmod{m}$ !!

Example: For x = 12 and y = 35, gcd(12,35) = 1.

$$(3)12+(-1)35=1.$$

$$a = 3$$
 and  $b = -1$ .

The multiplicative inverse of 12 (mod 35) is 3.

Check: 
$$3(12) = 36 = 1 \pmod{35}$$
.

gcd(35,12)

```
gcd(35,12)
gcd(12, 11) ;; gcd(12, 35%12)
```

```
gcd(35,12)
gcd(12, 11) ;; gcd(12, 35%12)
gcd(11, 1) ;; gcd(11, 12%11)
```

```
gcd(35,12)

gcd(12, 11) ;; gcd(12, 35%12)

gcd(11, 1) ;; gcd(11, 12%11)

gcd(1,0)
```

```
gcd(35,12)

gcd(12, 11) ;; gcd(12, 35%12)

gcd(11, 1) ;; gcd(11, 12%11)

gcd(1,0)
```

How did gcd get 11 from 35 and 12?

```
gcd(35,12)

gcd(12, 11) ;; gcd(12, 35%12)

gcd(11, 1) ;; gcd(11, 12%11)

gcd(1,0)

1
```

How did gcd get 11 from 35 and 12?  $35 - \lfloor \frac{35}{12} \rfloor 12 = 35 - (2)12 = 11$ 

```
gcd(35,12)

gcd(12, 11) ;; gcd(12, 35%12)

gcd(11, 1) ;; gcd(11, 12%11)

gcd(1,0)

1
```

How did gcd get 11 from 35 and 12?  $35 - \lfloor \frac{35}{12} \rfloor 12 = 35 - (2)12 = 11$ 

How does gcd get 1 from 12 and 11?

```
\gcd(35,12) \gcd(12,\ 11) \quad ;; \quad \gcd(12,\ 35\%12) \gcd(11,\ 1) \quad ;; \quad \gcd(11,\ 12\%11) \gcd(1,0) \quad 1 How did gcd get 11 from 35 and 12? 35 - \lfloor \frac{35}{12} \rfloor 12 = 35 - (2)12 = 11 How does gcd get 1 from 12 and 11? 12 - \lfloor \frac{12}{11} \rfloor 11 = 12 - (1)11 = 1
```

```
gcd(35,12)

gcd(12, 11) ;; gcd(12, 35%12)

gcd(11, 1) ;; gcd(11, 12%11)

gcd(1,0)

1
```

How did gcd get 11 from 35 and 12?  $35 - \lfloor \frac{35}{12} \rfloor 12 = 35 - (2)12 = 11$  How does gcd get 1 from 12 and 11?  $12 - \lfloor \frac{12}{11} \rfloor 11 = 12 - (1)11 = 1$ 

Algorithm finally returns 1.

```
gcd(35,12)
gcd(12, 11) ;; gcd(12, 35%12)
gcd(11, 1) ;; gcd(11, 12%11)
gcd(1,0)
```

How did gcd get 11 from 35 and 12?  $35 - \lfloor \frac{35}{12} \rfloor 12 = 35 - (2)12 = 11$ 

How does gcd get 1 from 12 and 11?  $12 - \left| \frac{12}{11} \right| 11 = 12 - (1)11 = 1$ 

Algorithm finally returns 1.

But we want 1 from sum of multiples of 35 and 12?

```
gcd(35,12)
gcd(12, 11) ;; gcd(12, 35%12)
gcd(11, 1) ;; gcd(11, 12%11)
gcd(1,0)
```

How did gcd get 11 from 35 and 12?  $35 - \lfloor \frac{35}{12} \rfloor 12 = 35 - (2)12 = 11$ 

How does gcd get 1 from 12 and 11?  $12 - \left| \frac{12}{11} \right| 11 = 12 - (1)11 = 1$ 

Algorithm finally returns 1.

But we want 1 from sum of multiples of 35 and 12?

Get 1 from 12 and 11.

```
gcd(35,12)
gcd(12, 11) ;; gcd(12, 35%12)
gcd(11, 1) ;; gcd(11, 12%11)
gcd(1,0)
```

How did gcd get 11 from 35 and 12?  $35 - \left| \frac{35}{12} \right| 12 = 35 - (2)12 = 11$ 

How does gcd get 1 from 12 and 11?  $12 - \left| \frac{12}{11} \right| 11 = 12 - (1)11 = 1$ 

Algorithm finally returns 1.

But we want 1 from sum of multiples of 35 and 12?

Get 1 from 12 and 11.

$$1 = 12 - (1)11$$

```
gcd(35,12)
gcd(12, 11) ;; gcd(12, 35%12)
gcd(11, 1) ;; gcd(11, 12%11)
gcd(1,0)
```

How did gcd get 11 from 35 and 12?  $35 - \left| \frac{35}{32} \right| 12 = 35 - (2)12 = 11$ 

How does gcd get 1 from 12 and 11?  

$$12 - \left| \frac{12}{44} \right| 11 = 12 - (1)11 = 1$$

 $12 - \lfloor \frac{11}{11} \rfloor 11 = 12 - (1)11 =$ 

Algorithm finally returns 1.

But we want 1 from sum of multiples of 35 and 12?

Get 1 from 12 and 11.

$$1 = 12 - (1)11 = 12 - (1)(35 - (2)12)$$

Get 11 from 35 and 12 and plugin....

```
gcd(35,12)
gcd(12, 11) ;; gcd(12, 35%12)
gcd(11, 1) ;; gcd(11, 12%11)
gcd(1,0)
```

How did gcd get 11 from 35 and 12?  $35 - \left| \frac{35}{32} \right| 12 = 35 - (2)12 = 11$ 

How does gcd get 1 from 12 and 11?  $12 - \left| \frac{12}{11} \right| 11 = 12 - (1)11 = 1$ 

Algorithm finally returns 1.

But we want 1 from sum of multiples of 35 and 12?

Get 1 from 12 and 11.

$$1 = 12 - (1)11 = 12 - (1)(35 - (2)12) = (3)12 + (-1)35$$

Get 11 from 35 and 12 and plugin.... Simplify.

```
gcd(35,12)

gcd(12, 11) ;; gcd(12, 35%12)

gcd(11, 1) ;; gcd(11, 12%11)

gcd(1,0)
```

How did gcd get 11 from 35 and 12?  $35 - \left| \frac{35}{12} \right| 12 = 35 - (2)12 = 11$ 

How does gcd get 1 from 12 and 11?  $12 - \left| \frac{12}{11} \right| 11 = 12 - (1)11 = 1$ 

Algorithm finally returns 1.

But we want 1 from sum of multiples of 35 and 12?

Get 1 from 12 and 11.

$$1 = 12 - (1)11 = 12 - (1)(35 - (2)12) = (3)12 + (-1)35$$

Get 11 from 35 and 12 and plugin.... Simplify.

```
gcd(35,12)
gcd(12, 11) ;; gcd(12, 35%12)
gcd(11, 1) ;; gcd(11, 12%11)
gcd(1,0)
```

How did gcd get 11 from 35 and 12?  $35 - \left| \frac{35}{32} \right| 12 = 35 - (2)12 = 11$ 

How does gcd get 1 from 12 and 11?

 $12 - \lfloor \frac{12}{11} \rfloor 11 = 12 - (1)11 = 1$ 

Algorithm finally returns 1.

But we want 1 from sum of multiples of 35 and 12?

Get 1 from 12 and 11.

$$1 = 12 - (1)11 = 12 - (1)(35 - (2)12) = (3)12 + (-1)35$$

Get 11 from 35 and 12 and plugin.... Simplify. a = 3 and b = -1.

```
 \begin{array}{l} \operatorname{ext-gcd}(x,y) \\ \text{if } y = 0 \text{ then } \operatorname{return}(x, 1, 0) \\ \text{else} \\ (d, a, b) := \operatorname{ext-gcd}(y, \operatorname{mod}(x,y)) \\ \text{return } (d, b, a - \operatorname{floor}(x/y) * b) \end{array}
```

```
ext-gcd(x,y)

if y = 0 then return(x, 1, 0)

else

(d, a, b) := ext-gcd(y, mod(x,y))

return (d, b, a - floor(x/y) * b)

Claim: Returns (d,a,b): d = gcd(a,b) and d = ax + by.
```

```
 \begin{array}{l} \operatorname{ext-gcd}(x,y) \\ \text{if } y = 0 \text{ then } \operatorname{return}(x, 1, 0) \\ \text{else} \\ (d, a, b) := \operatorname{ext-gcd}(y, \operatorname{mod}(x,y)) \\ \text{return } (d, b, a - \operatorname{floor}(x/y) * b) \end{array}
```

Claim: Returns (d, a, b): d = gcd(a, b) and d = ax + by. Example:

```
ext-gcd(35,12)
```

```
ext-gcd(x,y)

if y = 0 then return(x, 1, 0)

else

(d, a, b) := ext-gcd(y, mod(x,y))

return (d, b, a - floor(x/y) * b)

Claim: Returns (d,a,b): d = gcd(a,b) and d = ax + by.

Example:

ext-gcd(35,12)

ext-gcd(12, 11)
```

```
ext-qcd(x,y)
  if y = 0 then return (x, 1, 0)
     else
          (d, a, b) := ext-gcd(y, mod(x,y))
          return (d, b, a - floor(x/y) * b)
Claim: Returns (d, a, b): d = gcd(a, b) and d = ax + by.
Example:
    ext-gcd(35,12)
      ext-gcd(12, 11)
        ext-qcd(11, 1)
```

```
ext-qcd(x,y)
  if y = 0 then return (x, 1, 0)
     else
          (d, a, b) := ext-gcd(y, mod(x,y))
          return (d, b, a - floor(x/y) * b)
Claim: Returns (d, a, b): d = gcd(a, b) and d = ax + by.
Example:
    ext-acd(35, 12)
      ext-gcd(12, 11)
         ext-gcd(11, 1)
           ext-acd(1,0)
```

```
ext-qcd(x,y)
  if y = 0 then return (x, 1, 0)
     else
          (d, a, b) := ext-gcd(y, mod(x,y))
          return (d, b, a - floor(x/y) * b)
Claim: Returns (d, a, b): d = gcd(a, b) and d = ax + by.
Example: a - |x/y| \cdot b =
    ext-gcd(35,12)
      ext-gcd(12, 11)
         ext-qcd(11, 1)
           ext-gcd(1,0)
           return (1,1,0);; 1 = (1)1 + (0)0
```

```
ext-qcd(x,y)
  if y = 0 then return (x, 1, 0)
     else
          (d, a, b) := ext-qcd(y, mod(x,y))
          return (d, b, a - floor(x/y) * b)
Claim: Returns (d, a, b): d = gcd(a, b) and d = ax + by.
Example: a - |x/y| \cdot b = 1 - |11/1| \cdot 0 = 1
    ext-acd(35, 12)
      ext-qcd(12, 11)
         ext-qcd(11, 1)
           ext-acd(1,0)
           return (1,1,0);; 1 = (1)1 + (0)0
         return (1,0,1) ;; 1 = (0)11 + (1)1
```

```
ext-qcd(x,y)
  if y = 0 then return (x, 1, 0)
     else
          (d, a, b) := ext-qcd(y, mod(x,y))
          return (d, b, a - floor(x/y) * b)
Claim: Returns (d, a, b): d = gcd(a, b) and d = ax + by.
Example: a - |x/y| \cdot b = 0 - |12/11| \cdot 1 = -1
    ext-acd(35, 12)
      ext-qcd(12, 11)
        ext-qcd(11, 1)
           ext-qcd(1,0)
           return (1,1,0);; 1 = (1)1 + (0)0
        return (1,0,1) ;; 1 = (0)11 + (1)1
      return (1,1,-1) ;; 1 = (1)12 + (-1)11
```

```
ext-qcd(x,y)
  if y = 0 then return (x, 1, 0)
     else
          (d, a, b) := ext-qcd(y, mod(x,y))
         return (d, b, a - floor(x/y) * b)
Claim: Returns (d, a, b): d = gcd(a, b) and d = ax + by.
Example: a - |x/y| \cdot b = 1 - |35/12| \cdot (-1) = 3
    ext-acd(35, 12)
      ext-qcd(12, 11)
        ext-qcd(11, 1)
          ext-qcd(1,0)
          return (1,1,0);; 1 = (1)1 + (0)0
        return (1,0,1) ;; 1 = (0)11 + (1)1
      return (1,1,-1) ;; 1 = (1)12 + (-1)11
   return (1,-1, 3) ;; 1 = (-1)35 + (3)12
```

```
ext-qcd(x,y)
  if y = 0 then return (x, 1, 0)
     else
         (d, a, b) := ext-qcd(y, mod(x,y))
         return (d, b, a - floor(x/y) * b)
Claim: Returns (d, a, b): d = gcd(a, b) and d = ax + by.
Example:
    ext-qcd(35,12)
      ext-qcd(12, 11)
        ext-qcd(11, 1)
          ext-qcd(1,0)
          return (1,1,0);; 1 = (1)1 + (0)0
        return (1,0,1) ;; 1 = (0)11 + (1)1
      return (1,1,-1) ;; 1 = (1)12 + (-1)11
   return (1,-1, 3) ;; 1 = (-1)35 + (3)12
```

```
ext-gcd(x,y)
if y = 0 then return(x, 1, 0)
  else
      (d, a, b) := ext-gcd(y, mod(x,y))
      return (d, b, a - floor(x/y) * b)
```

```
ext-gcd(x,y)
  if y = 0 then return(x, 1, 0)
    else
       (d, a, b) := ext-gcd(y, mod(x,y))
       return (d, b, a - floor(x/y) * b)
```

**Theorem:** Returns (d, a, b), where d = gcd(a, b) and d = ax + by.

**Proof:** Strong Induction.<sup>1</sup>

<sup>&</sup>lt;sup>1</sup>Assume *d* is gcd(x, y) by previous proof.

**Proof:** Strong Induction.<sup>1</sup>

**Base:** ext-gcd(x,0) returns (d = x,1,0) with x = (1)x + (0)y.

<sup>&</sup>lt;sup>1</sup>Assume *d* is gcd(x, y) by previous proof.

**Proof:** Strong Induction.<sup>1</sup>

**Base:** ext-gcd(x,0) returns (d = x,1,0) with x = (1)x + (0)y.

**Induction Step:** Returns (d, A, B) with d = Ax + By

<sup>&</sup>lt;sup>1</sup>Assume *d* is gcd(x, y) by previous proof.

**Proof:** Strong Induction.<sup>1</sup>

**Base:** ext-gcd(x,0) returns (d = x,1,0) with x = (1)x + (0)y.

**Induction Step:** Returns (d, A, B) with d = Ax + By Ind hyp: **ext-gcd** $(y, \mod (x, y))$  returns (d, a, b) with

 $d = ay + b(\mod(x,y))$ 

<sup>&</sup>lt;sup>1</sup>Assume *d* is gcd(x, y) by previous proof.

**Proof:** Strong Induction.<sup>1</sup>

**Base:** ext-gcd(x,0) returns (d = x,1,0) with x = (1)x + (0)y.

**Induction Step:** Returns (d, A, B) with d = Ax + By Ind hyp: **ext-gcd** $(y, \mod (x, y))$  returns (d, a, b) with

 $d = ay + b(\mod(x,y))$ 

ext-gcd(x,y) calls ext-gcd(y, mod(x,y)) so

<sup>&</sup>lt;sup>1</sup>Assume *d* is gcd(x, y) by previous proof.

**Proof:** Strong Induction.<sup>1</sup> **Base:** ext-gcd(x,0) returns (d = x,1,0) with x = (1)x + (0)y. **Induction Step:** Returns (d,A,B) with d = Ax + ByInd hyp: **ext-gcd**(y, mod (x,y)) returns (d,a,b) with d = ay + b( mod (x,y)) **ext-gcd**(x,y) calls **ext-gcd**(y, mod (x,y)) so  $d = ay + b \cdot ($  mod (x,y))

<sup>&</sup>lt;sup>1</sup>Assume *d* is gcd(x, y) by previous proof.

**Proof:** Strong Induction.<sup>1</sup> **Base:** ext-gcd(x,0) returns (d = x,1,0) with x = (1)x + (0)y. **Induction Step:** Returns (d,A,B) with d = Ax + ByInd hyp: **ext-gcd**(y, mod (x,y)) returns (d,a,b) with d = ay + b( mod (x,y)) **ext-gcd**(x,y) calls **ext-gcd**(y, mod (x,y)) so  $d = ay + b \cdot (mod(x,y))$   $= ay + b \cdot (x - \lfloor \frac{x}{y} \rfloor y)$ 

<sup>&</sup>lt;sup>1</sup>Assume *d* is gcd(x, y) by previous proof.

**Proof:** Strong Induction.<sup>1</sup> **Base:** ext-gcd(x,0) returns (d = x,1,0) with x = (1)x + (0)y. **Induction Step:** Returns (d, A, B) with d = Ax + ByInd hyp: **ext-gcd** $(y, \mod (x, y))$  returns (d, a, b) with  $d = ay + b \pmod{(x,y)}$ **ext-gcd**(x, y) calls **ext-gcd**(y, mod(x, y)) so  $d = ay + b \cdot (mod(x, y))$  $= ay + b \cdot (x - \lfloor \frac{x}{v} \rfloor y)$  $= bx + (a - \lfloor \frac{x}{v} \rfloor \cdot b)y$ 

<sup>&</sup>lt;sup>1</sup>Assume *d* is gcd(x, y) by previous proof.

**Proof:** Strong Induction.<sup>1</sup>

**Base:** ext-gcd(x,0) returns (d = x,1,0) with x = (1)x + (0)y.

**Induction Step:** Returns (d, A, B) with d = Ax + ByInd hyp: **ext-gcd** $(y, \mod (x, y))$  returns (d, a, b) with  $d = ay + b(\mod (x, y))$ 

u = uy + b(mod(x, y))

ext-gcd(x,y) calls ext-gcd(y, mod(x,y)) so

$$d = ay + b \cdot ( \mod(x, y))$$

$$= ay + b \cdot (x - \lfloor \frac{x}{y} \rfloor y)$$

$$= bx + (a - \lfloor \frac{x}{y} \rfloor \cdot b)y$$

And ext-gcd returns  $(d, b, (a - \lfloor \frac{x}{y} \rfloor \cdot b))$  so theorem holds!

<sup>&</sup>lt;sup>1</sup>Assume *d* is gcd(x, y) by previous proof.

**Proof:** Strong Induction.<sup>1</sup>

**Base:** ext-gcd(x,0) returns (d = x,1,0) with x = (1)x + (0)y.

**Induction Step:** Returns (d, A, B) with d = Ax + By Ind hyp: **ext-gcd** $(y, \mod (x, y))$  returns (d, a, b) with

 $d = ay + b(\mod(x,y))$ 

ext-gcd(x,y) calls ext-gcd(y, mod(x,y)) so

$$d = ay + b \cdot ( \mod(x, y))$$

$$= ay + b \cdot (x - \lfloor \frac{x}{y} \rfloor y)$$

$$= bx + (a - \lfloor \frac{x}{y} \rfloor \cdot b)y$$

And ext-gcd returns  $(d, b, (a - \lfloor \frac{x}{v} \rfloor \cdot b))$  so theorem holds!

<sup>&</sup>lt;sup>1</sup>Assume *d* is gcd(x, y) by previous proof.

```
ext-gcd(x,y)

if y = 0 then return(x, 1, 0)

else

(d, a, b) := ext-gcd(y, mod(x,y))

return (d, b, a - floor(x/y) * b)
```

```
ext-gcd(x,y)

if y = 0 then return(x, 1, 0)

else

(d, a, b) := ext-gcd(y, mod(x,y))

return (d, b, a - floor(x/y) * b)

Recursively: d = ay + b(x - \lfloor \frac{x}{y} \rfloor \cdot y)
```

```
ext-gcd(x,y)

if y = 0 then return(x, 1, 0)

else

(d, a, b) := ext-gcd(y, mod(x,y))

return (d, b, a - floor(x/y) * b)

Recursively: d = ay + b(x - \lfloor \frac{x}{y} \rfloor \cdot y) \implies d = bx - (a - \lfloor \frac{x}{y} \rfloor b)y
```

```
\begin{array}{l} \operatorname{ext-gcd}(\mathbf{x},\mathbf{y}) \\ \text{if } \mathbf{y} = \mathbf{0} \text{ then } \operatorname{return}(\mathbf{x}, \ \mathbf{1}, \ \mathbf{0}) \\ \text{else} \\ & (\mathbf{d}, \ \mathbf{a}, \ \mathbf{b}) := \operatorname{ext-gcd}(\mathbf{y}, \ \operatorname{mod}(\mathbf{x}, \mathbf{y})) \\ \text{return} & (\mathbf{d}, \ \mathbf{b}, \ \mathbf{a} - \operatorname{floor}(\mathbf{x}/\mathbf{y}) \ \star \ \mathbf{b}) \\ \\ \text{Recursively: } d = a\mathbf{y} + b(\mathbf{x} - \lfloor \frac{\mathbf{x}}{\mathbf{y}} \rfloor \cdot \mathbf{y}) \implies d = b\mathbf{x} - (\mathbf{a} - \lfloor \frac{\mathbf{x}}{\mathbf{y}} \rfloor \mathbf{b})\mathbf{y} \\ \\ \text{Returns} & (d, b, (\mathbf{a} - \lfloor \frac{\mathbf{x}}{\mathbf{y}} \rfloor \cdot \mathbf{b})). \end{array}
```

### Hand Calculation Method for Inverses.

Example: gcd(7,60) = 1.

### Hand Calculation Method for Inverses.

```
Example: gcd(7,60) = 1. egcd(7,60).
```

```
Example: gcd(7,60) = 1. egcd(7,60).
```

$$7(0) + 60(1) = 60$$

```
Example: gcd(7,60) = 1. egcd(7,60).
```

$$7(0) + 60(1) = 60$$
  
 $7(1) + 60(0) = 7$ 

```
Example: gcd(7,60) = 1. egcd(7,60).
```

$$7(0)+60(1) = 60$$
  
 $7(1)+60(0) = 7$   
 $7(-8)+60(1) = 4$ 

```
Example: gcd(7,60) = 1. egcd(7,60).
```

$$7(0)+60(1) = 60$$
  
 $7(1)+60(0) = 7$   
 $7(-8)+60(1) = 4$   
 $7(9)+60(-1) = 3$ 

```
Example: gcd(7,60) = 1. egcd(7,60).
```

$$7(0)+60(1) = 60$$
  
 $7(1)+60(0) = 7$   
 $7(-8)+60(1) = 4$   
 $7(9)+60(-1) = 3$   
 $7(-17)+60(2) = 1$ 

```
Example: gcd(7,60) = 1. egcd(7,60).
```

$$7(0)+60(1) = 60$$
  
 $7(1)+60(0) = 7$   
 $7(-8)+60(1) = 4$   
 $7(9)+60(-1) = 3$   
 $7(-17)+60(2) = 1$ 

```
Example: gcd(7,60) = 1. egcd(7,60).
```

$$7(0)+60(1) = 60$$
  
 $7(1)+60(0) = 7$   
 $7(-8)+60(1) = 4$   
 $7(9)+60(-1) = 3$   
 $7(-17)+60(2) = 1$ 

Confirm:

```
Example: gcd(7,60) = 1. egcd(7,60).
```

$$7(0)+60(1) = 60$$
  
 $7(1)+60(0) = 7$   
 $7(-8)+60(1) = 4$   
 $7(9)+60(-1) = 3$   
 $7(-17)+60(2) = 1$ 

Confirm: -119 + 120 = 1

Conclusion: Can find multiplicative inverses in O(n) time!

Conclusion: Can find multiplicative inverses in O(n) time!

Very different from elementary school: try 1, try 2, try 3...

Conclusion: Can find multiplicative inverses in O(n) time! Very different from elementary school: try 1, try 2, try 3...  $2^{n/2}$ 

Conclusion: Can find multiplicative inverses in O(n) time!

Very different from elementary school: try 1, try 2, try 3...  $2^{n/2}$ 

Inverse of 500,000,357 modulo 1,000,000,000,000?

Conclusion: Can find multiplicative inverses in O(n) time! Very different from elementary school: try 1, try 2, try 3...  $2^{n/2}$ 

Inverse of 500,000,357 modulo 1,000,000,000,000?  $\leq 80$  divisions.

Conclusion: Can find multiplicative inverses in O(n) time! Very different from elementary school: try 1, try 2, try 3...  $2^{n/2}$ 

Inverse of 500,000,357 modulo 1,000,000,000,000?  $\leq 80$  divisions. versus 1,000,000

Conclusion: Can find multiplicative inverses in O(n) time! Very different from elementary school: try 1, try 2, try 3...  $2^{n/2}$ 

Inverse of 500,000,357 modulo 1,000,000,000,000?  $\leq 80$  divisions. versus 1,000,000

Conclusion: Can find multiplicative inverses in O(n) time! Very different from elementary school: try 1, try 2, try 3...  $2^{n/2}$ 

Inverse of 500,000,357 modulo 1,000,000,000,000?  $\leq 80$  divisions. versus 1,000,000

Internet Security.

Conclusion: Can find multiplicative inverses in O(n) time! Very different from elementary school: try 1, try 2, try 3...  $2^{n/2}$  Inverse of 500,000,357 modulo 1,000,000,000,000?

 $\leq$  80 divisions. versus 1,000,000,000

Internet Security.
Public Key Cryptography: 512 digits.

```
Conclusion: Can find multiplicative inverses in O(n) time! Very different from elementary school: try 1, try 2, try 3... 2^{n/2} Inverse of 500,000,357 modulo 1,000,000,000,000? \leq 80 divisions. versus 1,000,000 Internet Security. Public Key Cryptography: 512 digits. 512 divisions vs.
```

```
Conclusion: Can find multiplicative inverses in O(n) time!
Very different from elementary school: try 1, try 2, try 3...
 2n/2
Inverse of 500,000,357 modulo 1,000,000,000,000?
  < 80 divisions.
 versus 1,000,000
Internet Security.
Public Key Cryptography: 512 digits.
 512 divisions vs.
```

```
Conclusion: Can find multiplicative inverses in O(n) time!
Very different from elementary school: try 1, try 2, try 3...
 2n/2
Inverse of 500,000,357 modulo 1,000,000,000,000?
  < 80 divisions.
 versus 1,000,000
Internet Security.
Public Key Cryptography: 512 digits.
 512 divisions vs.
 Internet Security:
```

```
Conclusion: Can find multiplicative inverses in O(n) time!
Very different from elementary school: try 1, try 2, try 3...
 2n/2
Inverse of 500,000,357 modulo 1,000,000,000,000?
  < 80 divisions.
 versus 1,000,000
Internet Security.
Public Key Cryptography: 512 digits.
 512 divisions vs.
 Internet Security: Next Week!
```

Bijection is one to one and onto.

Bijection:

Bijection is one to one and onto.

Bijection:

 $f: A \rightarrow B$ .

Bijection is one to one and onto.

Bijection:

 $f: A \rightarrow B$ .

Domain: A, Co-Domain: B.

### Bijection is one to one and onto.

Bijection:

 $f: A \rightarrow B$ .

Domain: A, Co-Domain: B.

Versus Range.

### Bijection is one to one and onto.

Bijection:

 $f: A \rightarrow B$ .

Domain: A, Co-Domain: B.

Versus Range.

E.g.  $\sin(x)$ .

#### Bijection is one to one and onto.

Bijection:

 $f: A \rightarrow B$ .

Domain: A, Co-Domain: B.

Versus Range.

E.g.  $\sin(x)$ .

A = B = reals.

#### Bijection is one to one and onto.

Bijection:

 $f: A \rightarrow B$ .

Domain: A, Co-Domain: B.

Versus Range.

E.g.  $\sin(x)$ .

A = B = reals.

Range is [-1,1].

```
Bijection is one to one and onto.
```

Bijection:

 $f: A \rightarrow B$ .

Domain: A, Co-Domain: B.

Versus Range.

E.g.  $\sin(x)$ .

A = B = reals.

Range is [-1,1]. Onto: [-1,1].

#### Bijection is one to one and onto.

```
Bijection:
```

 $f: A \rightarrow B$ .

Domain: A, Co-Domain: B.

Versus Range.

E.g.  $\sin(x)$ .

A = B = reals.

Range is [-1,1]. Onto: [-1,1].

Not one-to-one.

```
Bijection is one to one and onto.
```

```
Bijection:
```

$$f: A \rightarrow B$$
.

Domain: A, Co-Domain: B.

Versus Range.

E.g.  $\sin(x)$ .

$$A = B = \text{reals}.$$

Range is [-1,1]. Onto: [-1,1].

Not one-to-one.  $\sin (\pi) = \sin (0) = 0$ .

```
Bijection is one to one and onto.
```

```
Bijection:
```

$$f: A \rightarrow B$$
.

Domain: A, Co-Domain: B.

Versus Range.

E.g.  $\sin(x)$ .

$$A = B = \text{reals}.$$

Range is [-1,1]. Onto: [-1,1].

Not one-to-one.  $\sin (\pi) = \sin (0) = 0$ .

Range Definition always is onto.

#### Bijection is one to one and onto.

```
Bijection:
```

$$f: A \rightarrow B$$
.

Domain: A, Co-Domain: B.

Versus Range.

E.g.  $\sin(x)$ .

$$A = B = \text{reals}.$$

Range is [-1,1]. Onto: [-1,1].

Not one-to-one.  $\sin (\pi) = \sin (0) = 0$ .

Range Definition always is onto.

Consider  $f(x) = ax \mod m$ .

```
Bijection is one to one and onto.
Bijection:
  f: A \rightarrow B.
Domain: A, Co-Domain: B.
 Versus Range.
E.g. \sin(x).
  A = B = \text{reals}.
 Range is [-1,1]. Onto: [-1,1].
 Not one-to-one. \sin (\pi) = \sin (0) = 0.
 Range Definition always is onto.
  Consider f(x) = ax \mod m.
  f: \{0, \ldots, m-1\} \to \{0, \ldots, m-1\}.
```

```
Bijection is one to one and onto.
Bijection:
  f: A \rightarrow B.
Domain: A, Co-Domain: B.
 Versus Range.
E.g. \sin(x).
  A = B = \text{reals}.
 Range is [-1,1]. Onto: [-1,1].
 Not one-to-one. \sin (\pi) = \sin (0) = 0.
 Range Definition always is onto.
  Consider f(x) = ax \mod m.
  f: \{0, \ldots, m-1\} \rightarrow \{0, \ldots, m-1\}.
  Domain/Co-Domain: \{0, \dots, m-1\}.
```

```
Bijection is one to one and onto.
Bijection:
  f: A \rightarrow B.
Domain: A. Co-Domain: B.
 Versus Range.
E.g. \sin(x).
  A = B = \text{reals}.
 Range is [-1,1]. Onto: [-1,1].
 Not one-to-one. \sin (\pi) = \sin (0) = 0.
 Range Definition always is onto.
  Consider f(x) = ax \mod m.
  f: \{0, \ldots, m-1\} \rightarrow \{0, \ldots, m-1\}.
  Domain/Co-Domain: \{0, \dots, m-1\}.
When is it a bijection?
```

```
Bijection is one to one and onto.
Bijection:
  f \cdot A \rightarrow B
Domain: A. Co-Domain: B.
 Versus Range.
E.g. \sin(x).
  A = B = \text{reals}.
 Range is [-1,1]. Onto: [-1,1].
 Not one-to-one. \sin (\pi) = \sin (0) = 0.
 Range Definition always is onto.
  Consider f(x) = ax \mod m.
  f: \{0, \ldots, m-1\} \rightarrow \{0, \ldots, m-1\}.
  Domain/Co-Domain: \{0, \dots, m-1\}.
When is it a bijection?
 When gcd(a, m) is ....
```

```
Bijection is one to one and onto.
Bijection:
  f \cdot A \rightarrow B
Domain: A. Co-Domain: B.
 Versus Range.
E.g. \sin(x).
  A = B = \text{reals}.
 Range is [-1,1]. Onto: [-1,1].
 Not one-to-one. \sin (\pi) = \sin (0) = 0.
 Range Definition always is onto.
  Consider f(x) = ax \mod m.
  f: \{0, \ldots, m-1\} \rightarrow \{0, \ldots, m-1\}.
  Domain/Co-Domain: \{0, \dots, m-1\}.
When is it a bijection?
 When gcd(a, m) is ....?
```

```
Bijection is one to one and onto.
Bijection:
  f \cdot A \rightarrow B
Domain: A. Co-Domain: B.
 Versus Range.
E.g. \sin(x).
  A = B = \text{reals}.
 Range is [-1,1]. Onto: [-1,1].
 Not one-to-one. \sin (\pi) = \sin (0) = 0.
 Range Definition always is onto.
  Consider f(x) = ax \mod m.
  f: \{0, \ldots, m-1\} \to \{0, \ldots, m-1\}.
  Domain/Co-Domain: \{0, \dots, m-1\}.
When is it a bijection?
 When gcd(a, m) is ....? ... 1.
```

```
Bijection is one to one and onto.
Bijection:
  f \cdot A \rightarrow B
Domain: A. Co-Domain: B.
 Versus Range.
E.g. \sin(x).
  A = B = \text{reals}.
 Range is [-1,1]. Onto: [-1,1].
 Not one-to-one. \sin (\pi) = \sin (0) = 0.
 Range Definition always is onto.
  Consider f(x) = ax \mod m.
  f: \{0, \ldots, m-1\} \to \{0, \ldots, m-1\}.
  Domain/Co-Domain: \{0, \dots, m-1\}.
When is it a bijection?
 When gcd(a, m) is ....? ... 1.
Not Example: a = 2, m = 4,
```

```
Bijection is one to one and onto.
Bijection:
  f \cdot A \rightarrow B
Domain: A. Co-Domain: B.
 Versus Range.
E.g. \sin(x).
  A = B = \text{reals}.
 Range is [-1,1]. Onto: [-1,1].
 Not one-to-one. \sin (\pi) = \sin (0) = 0.
 Range Definition always is onto.
  Consider f(x) = ax \mod m.
  f: \{0, \ldots, m-1\} \to \{0, \ldots, m-1\}.
  Domain/Co-Domain: \{0, \ldots, m-1\}.
When is it a bijection?
 When gcd(a, m) is ....? ... 1.
Not Example: a = 2, m = 4, f(0) = f(2) = 0 \pmod{4}.
```

$$x = 5 \pmod{7}$$
 and  $x = 3 \pmod{5}$ .

```
x = 5 \pmod{7} and x = 3 \pmod{5}. What is x \pmod{35}?
```

```
x = 5 \pmod{7} and x = 3 \pmod{5}.
What is x \pmod{35}?
Let's try 5.
```

```
x = 5 \pmod{7} and x = 3 \pmod{5}.
What is x \pmod{35}?
Let's try 5. Not 3 (mod 5)!
```

```
x = 5 \pmod{7} and x = 3 \pmod{5}.
What is x \pmod{35}?
Let's try 5. Not 3 \pmod{5}!
Let's try 3.
```

```
x = 5 \pmod{7} and x = 3 \pmod{5}.
What is x \pmod{35}?
Let's try 5. Not 3 (mod 5)!
Let's try 3. Not 5 (mod 7)!
```

```
x = 5 \pmod{7} and x = 3 \pmod{5}.
What is x \pmod{35}?
Let's try 5. Not 3 (mod 5)!
Let's try 3. Not 5 (mod 7)!
```

```
x = 5 \pmod{7} and x = 3 \pmod{5}.
What is x \pmod{35}?
Let's try 5. Not 3 (mod 5)!
Let's try 3. Not 5 (mod 7)!
If x = 5 \pmod{7}
```

```
x = 5 \pmod{7} and x = 3 \pmod{5}.
What is x \pmod{35}?
Let's try 5. Not 3 (mod 5)!
Let's try 3. Not 5 (mod 7)!
If x = 5 \pmod{7}
then x is in \{5, 12, 19, 26, 33\}.
```

```
x = 5 \pmod{7} and x = 3 \pmod{5}.
What is x \pmod{35}?
Let's try 5. Not 3 (mod 5)!
Let's try 3. Not 5 (mod 7)!
If x = 5 \pmod{7}
then x is in \{5, 12, 19, 26, 33\}.
```

```
x = 5 \pmod{7} and x = 3 \pmod{5}.
What is x \pmod{35}?
Let's try 5. Not 3 (mod 5)!
Let's try 3. Not 5 (mod 7)!
If x = 5 \pmod{7} then x is in \{5,12,19,26,33\}.
Oh, only 33 is 3 (mod 5).
```

```
x = 5 \pmod{7} and x = 3 \pmod{5}.
What is x \pmod{35}?
Let's try 5. Not 3 \pmod{5}!
Let's try 3. Not 5 \pmod{7}!
If x = 5 \pmod{7}
then x is in \{5,12,19,26,33\}.
Oh, only 33 is 3 \pmod{5}.
```

```
x = 5 \pmod{7} and x = 3 \pmod{5}.
What is x \pmod{35}?
Let's try 5. Not 3 (mod 5)!
Let's try 3. Not 5 (mod 7)!
If x = 5 \pmod{7}
then x is in \{5,12,19,26,33\}.
Oh, only 33 is 3 (mod 5).
Hmmm... only one solution.
```

```
x = 5 \pmod{7} and x = 3 \pmod{5}.
What is x \pmod{35}?
Let's try 5. Not 3 (mod 5)!
Let's try 3. Not 5 (mod 7)!
If x = 5 \pmod{7}
 then x is in \{5, 12, 19, 26, 33\}.
Oh, only 33 is 3 (mod 5).
Hmmm... only one solution.
A bit slow for large values.
```

My love is won.

My love is won. Zero and One.

My love is won. Zero and One. Nothing and nothing done.

My love is won. Zero and One. Nothing and nothing done.

My love is won. Zero and One. Nothing and nothing done.

Find  $x = a \pmod{m}$  and  $x = b \pmod{n}$ 

My love is won. Zero and One. Nothing and nothing done.

Find  $x = a \pmod{m}$  and  $x = b \pmod{n}$  where gcd(m, n)=1.

My love is won. Zero and One. Nothing and nothing done.

Find  $x = a \pmod{m}$  and  $x = b \pmod{n}$  where gcd(m, n)=1.

**CRT Thm:** There is a unique solution  $x \pmod{mn}$ .

My love is won. Zero and One. Nothing and nothing done.

Find  $x = a \pmod{m}$  and  $x = b \pmod{n}$  where gcd(m, n)=1.

**CRT Thm:** There is a unique solution  $x \pmod{mn}$ .

My love is won. Zero and One. Nothing and nothing done.

Find  $x = a \pmod{m}$  and  $x = b \pmod{n}$  where gcd(m, n)=1.

**CRT Thm:** There is a unique solution  $x \pmod{mn}$ .

**Proof:** 

Consider  $u = n(n^{-1} \pmod{m})$ .

My love is won. Zero and One. Nothing and nothing done.

Find  $x = a \pmod{m}$  and  $x = b \pmod{n}$  where gcd(m, n)=1.

**CRT Thm:** There is a unique solution  $x \pmod{mn}$ .

Consider 
$$u = n(n^{-1} \pmod{m})$$
.  
 $u = 0 \pmod{n}$ 

My love is won. Zero and One. Nothing and nothing done.

Find  $x = a \pmod{m}$  and  $x = b \pmod{n}$  where gcd(m, n)=1.

**CRT Thm:** There is a unique solution  $x \pmod{mn}$ .

Consider 
$$u = n(n^{-1} \pmod{m})$$
.  
 $u = 0 \pmod{n}$   $u = 1 \pmod{m}$ 

My love is won. Zero and One. Nothing and nothing done.

```
Find x = a \pmod{m} and x = b \pmod{n} where gcd(m, n)=1.
```

**CRT Thm:** There is a unique solution  $x \pmod{mn}$ .

#### Proof:

```
Consider u = n(n^{-1} \pmod{m}).

u = 0 \pmod{n} u = 1 \pmod{m}
```

Consider  $v = m(m^{-1} \pmod{n})$ .

My love is won. Zero and One. Nothing and nothing done.

```
Find x = a \pmod{m} and x = b \pmod{n} where gcd(m, n)=1.
```

**CRT Thm:** There is a unique solution  $x \pmod{mn}$ .

```
Consider u = n(n^{-1} \pmod{m}).

u = 0 \pmod{n} u = 1 \pmod{m}

Consider v = m(m^{-1} \pmod{n}).

v = 1 \pmod{n}
```

My love is won. Zero and One. Nothing and nothing done.

```
Find x = a \pmod{m} and x = b \pmod{n} where gcd(m, n)=1.
```

**CRT Thm:** There is a unique solution  $x \pmod{mn}$ .

```
Consider u = n(n^{-1} \pmod{m}).

u = 0 \pmod{n} u = 1 \pmod{m}

Consider v = m(m^{-1} \pmod{n}).

v = 1 \pmod{n} v = 0 \pmod{m}
```

My love is won. Zero and One. Nothing and nothing done.

```
Find x = a \pmod{m} and x = b \pmod{n} where gcd(m, n)=1.
```

**CRT Thm:** There is a unique solution  $x \pmod{mn}$ .

```
Consider u = n(n^{-1} \pmod{m}).

u = 0 \pmod{n} u = 1 \pmod{m}

Consider v = m(m^{-1} \pmod{n}).

v = 1 \pmod{n} v = 0 \pmod{m}
```

My love is won. Zero and One. Nothing and nothing done.

Find  $x = a \pmod{m}$  and  $x = b \pmod{n}$  where gcd(m, n)=1.

**CRT Thm:** There is a unique solution  $x \pmod{mn}$ .

```
Consider u = n(n^{-1} \pmod{m}).

u = 0 \pmod{n} u = 1 \pmod{m}

Consider v = m(m^{-1} \pmod{n}).

v = 1 \pmod{n} v = 0 \pmod{m}
```

My love is won. Zero and One. Nothing and nothing done.

```
Find x = a \pmod{m} and x = b \pmod{n} where gcd(m, n)=1.
```

**CRT Thm:** There is a unique solution  $x \pmod{mn}$ .

#### Proof:

```
Consider u = n(n^{-1} \pmod{m}).

u = 0 \pmod{n} u = 1 \pmod{m}

Consider v = m(m^{-1} \pmod{n}).

v = 1 \pmod{n} v = 0 \pmod{m}

Let x = au + bv.

x = a \pmod{m}
```

My love is won. Zero and One. Nothing and nothing done.

```
Find x = a \pmod{m} and x = b \pmod{n} where gcd(m, n)=1.
```

```
Proof:
Consider u = n(n^{-1} \pmod{m}).
 u = 0 \pmod{n} u = 1 \pmod{m}
Consider v = m(m^{-1} \pmod{n}).
  v = 1 \pmod{n} v = 0 \pmod{m}
Let x = au + bv.
 x = a \pmod{m} since bv = 0 \pmod{m} and au = a \pmod{m}
```

My love is won. Zero and One. Nothing and nothing done.

```
Find x = a \pmod{m} and x = b \pmod{n} where gcd(m, n) = 1.
```

```
Proof:
Consider u = n(n^{-1} \pmod{m}).
 u = 0 \pmod{n} u = 1 \pmod{m}
Consider v = m(m^{-1} \pmod{n}).
  v = 1 \pmod{n} v = 0 \pmod{m}
Let x = au + bv.
 x = a \pmod{m} since bv = 0 \pmod{m} and au = a \pmod{m}
```

My love is won. Zero and One. Nothing and nothing done.

```
Find x = a \pmod{m} and x = b \pmod{n} where gcd(m, n)=1.
```

```
Proof:
```

```
Consider u = n(n^{-1} \pmod m).

u = 0 \pmod n u = 1 \pmod m

Consider v = m(m^{-1} \pmod n).

v = 1 \pmod n v = 0 \pmod m

Let x = au + bv.

x = a \pmod m since bv = 0 \pmod m and au = a \pmod m

x = b \pmod n
```

My love is won. Zero and One. Nothing and nothing done.

```
Find x = a \pmod{m} and x = b \pmod{n} where gcd(m, n)=1.
```

```
Proof:
Consider u = n(n^{-1} \pmod{m}).
 u = 0 \pmod{n} u = 1 \pmod{m}
Consider v = m(m^{-1} \pmod{n}).
  v = 1 \pmod{n} v = 0 \pmod{m}
Let x = au + bv.
 x = a \pmod{m} since bv = 0 \pmod{m} and au = a \pmod{m}
 x = b \pmod{n} since au = 0 \pmod{n} and bv = b \pmod{n}
```

My love is won. Zero and One. Nothing and nothing done.

```
Find x = a \pmod{m} and x = b \pmod{n} where gcd(m, n) = 1.
```

**CRT Thm:** There is a unique solution  $x \pmod{mn}$ .

#### Proof:

```
Consider u = n(n^{-1} \pmod{m}).

u = 0 \pmod{n} u = 1 \pmod{m}

Consider v = m(m^{-1} \pmod{n}).

v = 1 \pmod{n} v = 0 \pmod{m}

Let x = au + bv.
```

```
x = a \pmod{m} since bv = 0 \pmod{m} and au = a \pmod{m}
x = b \pmod{n} since au = 0 \pmod{n} and bv = b \pmod{n}
```

My love is won. Zero and One. Nothing and nothing done.

```
Find x = a \pmod{m} and x = b \pmod{n} where gcd(m, n)=1.
```

**CRT Thm:** There is a unique solution  $x \pmod{mn}$ .

#### Proof:

```
Consider u = n(n^{-1} \pmod{m}).

u = 0 \pmod{n} u = 1 \pmod{m}

Consider v = m(m^{-1} \pmod{n}).

v = 1 \pmod{n} v = 0 \pmod{m}
```

Let x = au + bv.

 $x = a \pmod{m}$  since  $bv = 0 \pmod{m}$  and  $au = a \pmod{m}$  $x = b \pmod{n}$  since  $au = 0 \pmod{n}$  and  $bv = b \pmod{n}$ 

Only solution?

My love is won. Zero and One. Nothing and nothing done.

```
Find x = a \pmod{m} and x = b \pmod{n} where gcd(m, n)=1.
```

**CRT Thm:** There is a unique solution  $x \pmod{mn}$ .

#### Proof:

```
Consider u = n(n^{-1} \pmod{m}).

u = 0 \pmod{n} u = 1 \pmod{m}

Consider v = m(m^{-1} \pmod{n}).

v = 1 \pmod{n} v = 0 \pmod{m}
```

Let x = au + bv.

 $x = a \pmod{m}$  since  $bv = 0 \pmod{m}$  and  $au = a \pmod{m}$  $x = b \pmod{n}$  since  $au = 0 \pmod{n}$  and  $bv = b \pmod{n}$ 

Only solution? If not, two solutions, x and y.

My love is won. Zero and One. Nothing and nothing done.

```
Find x = a \pmod{m} and x = b \pmod{n} where gcd(m, n)=1.
```

**CRT Thm:** There is a unique solution  $x \pmod{mn}$ .

#### Proof:

```
Consider u = n(n^{-1} \pmod{m}).

u = 0 \pmod{n} u = 1 \pmod{m}

Consider v = m(m^{-1} \pmod{n}).
```

$$v=1 \pmod{n}$$
  $v=0 \pmod{m}$ 

Let 
$$x = au + bv$$
.

$$x = a \pmod{m}$$
 since  $bv = 0 \pmod{m}$  and  $au = a \pmod{m}$ 

$$x = b \pmod{n}$$
 since  $au = 0 \pmod{n}$  and  $bv = b \pmod{n}$ 

Only solution? If not, two solutions, x and y.

$$(x-y) \equiv 0 \pmod{m}$$
 and  $(x-y) \equiv 0 \pmod{n}$ .

My love is won. Zero and One. Nothing and nothing done.

```
Find x = a \pmod{m} and x = b \pmod{n} where gcd(m, n)=1.
```

**CRT Thm:** There is a unique solution  $x \pmod{mn}$ .

```
Proof:
```

Consider 
$$u = n(n^{-1} \pmod{m})$$
.  
 $u = 0 \pmod{n}$   $u = 1 \pmod{m}$   
Consider  $v = m(m^{-1} \pmod{n})$ .  
 $v = 1 \pmod{n}$   $v = 0 \pmod{m}$ 

Let 
$$x = au + bv$$
.

$$x = a \pmod{m}$$
 since  $bv = 0 \pmod{m}$  and  $au = a \pmod{m}$   
  $x = b \pmod{n}$  since  $au = 0 \pmod{n}$  and  $bv = b \pmod{n}$ 

Only solution? If not, two solutions, x and y.

$$(x-y) \equiv 0 \pmod{m}$$
 and  $(x-y) \equiv 0 \pmod{n}$ .

 $\implies$  (x-y) is multiple of m and n since gcd(m,n)=1.

My love is won. Zero and One. Nothing and nothing done.

Find  $x = a \pmod{m}$  and  $x = b \pmod{n}$  where gcd(m, n)=1.

**CRT Thm:** There is a unique solution  $x \pmod{mn}$ .

#### Proof:

Consider 
$$u = n(n^{-1} \pmod{m})$$
.  
 $u = 0 \pmod{n}$   $u = 1 \pmod{m}$   
Consider  $v = m(m^{-1} \pmod{n})$ .

$$v = 1 \pmod{n}$$
  $v = 0 \pmod{m}$ 

Let 
$$x = au + bv$$
.

$$x = a \pmod{m}$$
 since  $bv = 0 \pmod{m}$  and  $au = a \pmod{m}$   
 $x = b \pmod{n}$  since  $au = 0 \pmod{n}$  and  $bv = b \pmod{n}$ 

Only solution? If not, two solutions, x and y.

$$(x-y) \equiv 0 \pmod{m}$$
 and  $(x-y) \equiv 0 \pmod{n}$ .

 $\implies$  (x-y) is multiple of m and n since gcd(m,n)=1.

$$\implies x - y \ge mn$$

My love is won. Zero and One. Nothing and nothing done.

```
Find x = a \pmod{m} and x = b \pmod{n} where gcd(m, n)=1.
```

**CRT Thm:** There is a unique solution  $x \pmod{mn}$ .

#### Proof:

Consider 
$$u = n(n^{-1} \pmod{m})$$
.  
 $u = 0 \pmod{n}$   $u = 1 \pmod{m}$   
Consider  $v = m(m^{-1} \pmod{n})$ .  
 $v = 1 \pmod{n}$   $v = 0 \pmod{m}$ 

Let 
$$x = au + bv$$
.

$$x = a \pmod{m}$$
 since  $bv = 0 \pmod{m}$  and  $au = a \pmod{m}$   
 $x = b \pmod{n}$  since  $au = 0 \pmod{n}$  and  $bv = b \pmod{n}$ 

Only solution? If not, two solutions, x and y.

$$(x-y) \equiv 0 \pmod{m}$$
 and  $(x-y) \equiv 0 \pmod{n}$ .

 $\implies$  (x-y) is multiple of m and n since gcd(m,n)=1.

$$\implies x-y \ge mn \implies x,y \notin \{0,\ldots,mn-1\}.$$

My love is won. Zero and One. Nothing and nothing done.

```
Find x = a \pmod{m} and x = b \pmod{n} where gcd(m, n)=1.
```

**CRT Thm:** There is a unique solution  $x \pmod{mn}$ .

#### Proof:

Consider 
$$u = n(n^{-1} \pmod{m})$$
.  
 $u = 0 \pmod{n}$   $u = 1 \pmod{m}$   
Consider  $v = m(m^{-1} \pmod{n})$ .

$$v = 1 \pmod{n}$$
  $v = 0 \pmod{m}$ 

Let 
$$x = au + bv$$
.

$$x = a \pmod{m}$$
 since  $bv = 0 \pmod{m}$  and  $au = a \pmod{m}$   
 $x = b \pmod{n}$  since  $au = 0 \pmod{n}$  and  $bv = b \pmod{n}$ 

Only solution? If not, two solutions, x and y.

$$(x-y) \equiv 0 \pmod{m}$$
 and  $(x-y) \equiv 0 \pmod{n}$ .

$$\implies$$
  $(x-y)$  is multiple of  $m$  and  $n$  since  $gcd(m,n)=1$ .

$$\implies x-y \ge mn \implies x,y \notin \{0,\ldots,mn-1\}.$$

Thus, only one solution modulo mn.

My love is won. Zero and One. Nothing and nothing done.

Find  $x = a \pmod{m}$  and  $x = b \pmod{n}$  where gcd(m, n)=1.

**CRT Thm:** There is a unique solution  $x \pmod{mn}$ .

#### Proof:

Consider 
$$u = n(n^{-1} \pmod{m})$$
.  
 $u = 0 \pmod{n}$   $u = 1 \pmod{m}$ 

Consider 
$$v = m(m^{-1} \pmod{n})$$
.

$$v = 1 \pmod{n}$$
  $v = 0 \pmod{m}$ 

Let 
$$x = au + bv$$
.

$$x = a \pmod{m}$$
 since  $bv = 0 \pmod{m}$  and  $au = a \pmod{m}$ 

$$x = b \pmod{n}$$
 since  $au = 0 \pmod{n}$  and  $bv = b \pmod{n}$ 

Only solution? If not, two solutions, *x* and *y*.

$$(x-y) \equiv 0 \pmod{m}$$
 and  $(x-y) \equiv 0 \pmod{n}$ .

$$\implies$$
  $(x-y)$  is multiple of  $m$  and  $n$  since  $gcd(m,n)=1$ .

$$\implies x-y \ge mn \implies x,y \notin \{0,\ldots,mn-1\}.$$

Thus, only one solution modulo *mn*.

**Fermat's Little Theorem:** For prime p, and  $a \not\equiv 0 \pmod{p}$ ,

**Fermat's Little Theorem:** For prime p, and  $a \not\equiv 0 \pmod{p}$ ,  $a^{p-1} \equiv 1 \pmod{p}$ .

**Fermat's Little Theorem:** For prime p, and  $a \not\equiv 0 \pmod{p}$ ,  $a^{p-1} \equiv 1 \pmod{p}$ .

Proof:

**Fermat's Little Theorem:** For prime p, and  $a \not\equiv 0 \pmod{p}$ ,  $a^{p-1} \equiv 1 \pmod{p}$ .

**Proof:** Consider  $S = \{a \cdot 1, \dots, a \cdot (p-1)\}.$ 

**Fermat's Little Theorem:** For prime p, and  $a \not\equiv 0 \pmod{p}$ ,

$$a^{p-1} \equiv 1 \pmod{p}$$
.

**Proof:** Consider 
$$S = \{a \cdot 1, \dots, a \cdot (p-1)\}.$$

All different modulo p since a has an inverse modulo p.

**Fermat's Little Theorem:** For prime p, and  $a \not\equiv 0 \pmod{p}$ ,

$$a^{p-1} \equiv 1 \pmod{p}$$
.

**Proof:** Consider  $S = \{a \cdot 1, \dots, a \cdot (p-1)\}.$ 

All different modulo p since a has an inverse modulo p. S contains representative of  $\{1, \ldots, p-1\}$  modulo p.

**Fermat's Little Theorem:** For prime p, and  $a \not\equiv 0 \pmod{p}$ ,

$$a^{p-1} \equiv 1 \pmod{p}$$
.

**Proof:** Consider  $S = \{a \cdot 1, \dots, a \cdot (p-1)\}.$ 

All different modulo p since a has an inverse modulo p. S contains representative of  $\{1, ..., p-1\}$  modulo p.

$$(a \cdot 1) \cdot (a \cdot 2) \cdots (a \cdot (p-1)) \equiv 1 \cdot 2 \cdots (p-1) \mod p$$

**Fermat's Little Theorem:** For prime p, and  $a \not\equiv 0 \pmod{p}$ ,

$$a^{p-1} \equiv 1 \pmod{p}$$
.

**Proof:** Consider  $S = \{a \cdot 1, \dots, a \cdot (p-1)\}.$ 

All different modulo p since a has an inverse modulo p. S contains representative of  $\{1, \dots, p-1\}$  modulo p.

$$(a \cdot 1) \cdot (a \cdot 2) \cdots (a \cdot (p-1)) \equiv 1 \cdot 2 \cdots (p-1) \mod p$$

Since multiplication is commutative.

**Fermat's Little Theorem:** For prime p, and  $a \not\equiv 0 \pmod{p}$ ,

$$a^{p-1} \equiv 1 \pmod{p}$$
.

**Proof:** Consider  $S = \{a \cdot 1, \dots, a \cdot (p-1)\}.$ 

All different modulo p since a has an inverse modulo p. S contains representative of  $\{1, \dots, p-1\}$  modulo p.

$$(a\cdot 1)\cdot (a\cdot 2)\cdots (a\cdot (p-1))\equiv 1\cdot 2\cdots (p-1)\mod p,$$

Since multiplication is commutative.

$$a^{(p-1)}(1\cdots(p-1))\equiv (1\cdots(p-1))\mod p.$$

**Fermat's Little Theorem:** For prime p, and  $a \not\equiv 0 \pmod{p}$ ,

$$a^{p-1} \equiv 1 \pmod{p}$$
.

**Proof:** Consider  $S = \{a \cdot 1, \dots, a \cdot (p-1)\}.$ 

All different modulo p since a has an inverse modulo p. S contains representative of  $\{1, \dots, p-1\}$  modulo p.

$$(a\cdot 1)\cdot (a\cdot 2)\cdots (a\cdot (p-1))\equiv 1\cdot 2\cdots (p-1)\mod p,$$

Since multiplication is commutative.

$$a^{(p-1)}(1\cdots(p-1))\equiv (1\cdots(p-1))\mod p.$$

Each of  $2, \dots (p-1)$  has an inverse modulo p,

**Fermat's Little Theorem:** For prime p, and  $a \not\equiv 0 \pmod{p}$ ,

$$a^{p-1} \equiv 1 \pmod{p}$$
.

**Proof:** Consider  $S = \{a \cdot 1, \dots, a \cdot (p-1)\}.$ 

All different modulo p since a has an inverse modulo p. S contains representative of  $\{1, \dots, p-1\}$  modulo p.

$$(a\cdot 1)\cdot (a\cdot 2)\cdots (a\cdot (p-1))\equiv 1\cdot 2\cdots (p-1)\mod p,$$

Since multiplication is commutative.

$$a^{(p-1)}(1\cdots(p-1))\equiv (1\cdots(p-1))\mod p.$$

Each of  $2, \dots (p-1)$  has an inverse modulo p, solve to get...

**Fermat's Little Theorem:** For prime p, and  $a \not\equiv 0 \pmod{p}$ ,

$$a^{p-1} \equiv 1 \pmod{p}$$
.

**Proof:** Consider  $S = \{a \cdot 1, \dots, a \cdot (p-1)\}.$ 

All different modulo p since a has an inverse modulo p. S contains representative of  $\{1, \dots, p-1\}$  modulo p.

$$(a\cdot 1)\cdot (a\cdot 2)\cdots (a\cdot (p-1))\equiv 1\cdot 2\cdots (p-1)\mod p,$$

Since multiplication is commutative.

$$a^{(p-1)}(1\cdots(p-1))\equiv (1\cdots(p-1))\mod p.$$

Each of  $2, \dots (p-1)$  has an inverse modulo p, solve to get...

$$a^{(p-1)} \equiv 1 \mod p$$
.

**Fermat's Little Theorem:** For prime p, and  $a \not\equiv 0 \pmod{p}$ ,

$$a^{p-1} \equiv 1 \pmod{p}$$
.

**Proof:** Consider  $S = \{a \cdot 1, \dots, a \cdot (p-1)\}.$ 

All different modulo p since a has an inverse modulo p. S contains representative of  $\{1, \dots, p-1\}$  modulo p.

$$(a\cdot 1)\cdot (a\cdot 2)\cdots (a\cdot (p-1))\equiv 1\cdot 2\cdots (p-1)\mod p,$$

Since multiplication is commutative.

$$a^{(p-1)}(1\cdots(p-1))\equiv (1\cdots(p-1))\mod p.$$

Each of  $2, \dots (p-1)$  has an inverse modulo p, solve to get...

$$a^{(p-1)} \equiv 1 \mod p$$
.

16/43

**Fermat's Little Theorem:** For prime p, and  $a \not\equiv 0 \pmod{p}$ ,

**Fermat's Little Theorem:** For prime p, and  $a \not\equiv 0 \pmod{p}$ ,  $a^{p-1} \equiv 1 \pmod{p}$ .

**Fermat's Little Theorem:** For prime p, and  $a \not\equiv 0 \pmod{p}$ ,  $a^{p-1} \equiv 1 \pmod{p}$ . What is  $2^{101} \pmod{7}$ ?

```
Fermat's Little Theorem: For prime p, and a \not\equiv 0 \pmod p, a^{p-1} \equiv 1 \pmod p. What is 2^{101} \pmod 7? Wrong: 2^{101} = 2^{7*14+3} = 2^3 \pmod 7
```

**Fermat's Little Theorem:** For prime p, and  $a \not\equiv 0 \pmod{p}$ ,

$$a^{p-1} \equiv 1 \pmod{p}$$
.

What is  $2^{101} \pmod{7}$ ?

Wrong:  $2^{101} = 2^{7*14+3} = 2^3 \pmod{7}$ 

Fermat: 2 is relatively prime to 7.  $\implies$  2<sup>6</sup> = 1 (mod 7).

**Fermat's Little Theorem:** For prime p, and  $a \not\equiv 0 \pmod{p}$ ,

$$a^{p-1} \equiv 1 \pmod{p}$$
.

What is  $2^{101} \pmod{7}$ ?

Wrong:  $2^{101} = 2^{7*14+3} = 2^3 \pmod{7}$ 

Fermat: 2 is relatively prime to 7.  $\implies$   $2^6 = 1 \pmod{7}$ .

Correct:  $2^{101} = 2^{6*16+5} = 2^5 = 32 = 4 \pmod{7}$ .

**Fermat's Little Theorem:** For prime p, and  $a \not\equiv 0 \pmod{p}$ ,

$$a^{p-1} \equiv 1 \pmod{p}$$
.

What is  $2^{101} \pmod{7}$ ?

Wrong:  $2^{101} = 2^{7*14+3} = 2^3 \pmod{7}$ 

Fermat: 2 is relatively prime to 7.  $\implies$   $2^6 = 1 \pmod{7}$ .

Correct:  $2^{101} = 2^{6*16+5} = 2^5 = 32 = 4 \pmod{7}$ .

For a prime modulus, we can reduce exponents modulo p-1!

## Midterm Review

Now...

# First there was logic...

A statement is true or false.

A statement is true or false.

#### A statement is true or false.

$$3 = 4 - 1$$
 ?

A statement is true or false.

Statements?

3 = 4 - 1? Statement!

### A statement is true or false.

Statements?

3 = 4 - 1? Statement!

3 = 5?

#### A statement is true or false.

Statements?

3 = 4 - 1? Statement!

3 = 5 ? Statement!

#### A statement is true or false.

Statements?

3 = 4 - 1? Statement!

3 = 5 ? Statement!

3?

#### A statement is true or false.

- 3 = 4 1? Statement!
- 3 = 5 ? Statement!
- 3 ? Not a statement!

#### A statement is true or false.

- 3 = 4 1? Statement!
- 3 = 5 ? Statement!
- 3 ? Not a statement!
- n = 3?

#### A statement is true or false.

- 3 = 4 1? Statement!
- 3 = 5 ? Statement!
- 3 ? Not a statement!
- n = 3 ? Not a statement...

#### A statement is true or false.

- 3 = 4 1? Statement!
- 3 = 5 ? Statement!
- 3 ? Not a statement!
- n = 3 ? Not a statement...but a predicate.

A statement is true or false.

Statements?

3 = 4 - 1? Statement!

3 = 5 ? Statement!

3 ? Not a statement!

n = 3 ? Not a statement...but a predicate.

Predicate: Statement with free variable(s).

### A statement is true or false.

Statements?

3 = 4 - 1? Statement!

3 = 5 ? Statement!

3 ? Not a statement!

n = 3 ? Not a statement...but a predicate.

Predicate: Statement with free variable(s).

Example: x = 3

#### A statement is true or false.

Statements?

3 = 4 - 1? Statement!

3 = 5 ? Statement!

3 ? Not a statement!

n = 3 ? Not a statement...but a predicate.

Predicate: Statement with free variable(s).

Example: x = 3

Given a value for x, becomes a statement.

#### A statement is true or false.

Statements?

3 = 4 - 1? Statement!

3 = 5 ? Statement!

3 ? Not a statement!

n = 3 ? Not a statement...but a predicate.

Predicate: Statement with free variable(s).

Example: x = 3

Given a value for x, becomes a statement.

Predicate?

### A statement is true or false.

Statements?

3 = 4 - 1? Statement!

3 = 5 ? Statement!

3 ? Not a statement!

n = 3 ? Not a statement...but a predicate.

Predicate: Statement with free variable(s).

Example: x = 3

Given a value for x, becomes a statement.

Predicate?

n > 3 ?

### A statement is true or false.

Statements?

3 = 4 - 1? Statement!

3 = 5 ? Statement!

3 ? Not a statement!

n = 3 ? Not a statement...but a predicate.

Predicate: Statement with free variable(s).

Example: x = 3

Given a value for *x*, becomes a statement.

Predicate?

n > 3 ? Predicate: P(n)!

### A statement is true or false.

Statements?

3 = 4 - 1? Statement!

3 = 5 ? Statement!

3 ? Not a statement!

n = 3 ? Not a statement...but a predicate.

Predicate: Statement with free variable(s).

Example: x = 3

Given a value for *x*, becomes a statement.

Predicate?

n > 3 ? Predicate: P(n)!

x = y?

### A statement is true or false.

Statements?

3 = 4 - 1? Statement!

3 = 5 ? Statement!

3 ? Not a statement!

n = 3 ? Not a statement...but a predicate.

Predicate: Statement with free variable(s).

Example: x = 3

Given a value for x, becomes a statement.

Predicate?

n > 3 ? Predicate: P(n)!

x = y? Predicate: P(x, y)!

### A statement is true or false.

#### Statements?

3 = 4 - 1? Statement!

3 = 5 ? Statement!

3 ? Not a statement!

n = 3 ? Not a statement...but a predicate.

### Predicate: Statement with free variable(s).

Example: x = 3

Given a value for x, becomes a statement.

#### Predicate?

n > 3 ? Predicate: P(n)!

x = y? Predicate: P(x, y)!

x+y?

### A statement is true or false.

Statements?

3 = 4 - 1? Statement!

3 = 5 ? Statement!

3 ? Not a statement!

n = 3 ? Not a statement...but a predicate.

Predicate: Statement with free variable(s).

Example: x = 3

Given a value for x, becomes a statement.

Predicate?

n > 3 ? Predicate: P(n)!

x = y? Predicate: P(x,y)!

x+y? No.

### A statement is true or false.

#### Statements?

3 = 4 - 1? Statement!

3 = 5 ? Statement!

3 ? Not a statement!

n = 3 ? Not a statement...but a predicate.

### Predicate: Statement with free variable(s).

Example: x = 3

Given a value for x, becomes a statement.

#### Predicate?

n > 3 ? Predicate: P(n)!

x = y? Predicate: P(x, y)!

x + y? No. An expression, not a statement.

### A statement is true or false.

Statements?

3 = 4 - 1? Statement!

3 = 5 ? Statement!

3 ? Not a statement!

n = 3 ? Not a statement...but a predicate.

Predicate: Statement with free variable(s).

Example: x = 3

Given a value for x, becomes a statement.

Predicate?

n > 3 ? Predicate: P(n)!

x = y? Predicate: P(x,y)!

x + y? No. An expression, not a statement.

Quantifiers:

### A statement is true or false.

Statements?

3 = 4 - 1? Statement!

3 = 5 ? Statement!

3 ? Not a statement!

n = 3 ? Not a statement...but a predicate.

### Predicate: Statement with free variable(s).

Example: x = 3

Given a value for x, becomes a statement.

Predicate?

n > 3 ? Predicate: P(n)!

x = y? Predicate: P(x, y)!

x + y? No. An expression, not a statement.

### Quantifiers:

 $(\forall x) P(x)$ .

### A statement is true or false.

Statements?

3 = 4 - 1? Statement!

3 = 5 ? Statement!

3 ? Not a statement!

n = 3 ? Not a statement...but a predicate.

Predicate: Statement with free variable(s).

Example: x = 3

Given a value for x, becomes a statement.

Predicate?

n > 3 ? Predicate: P(n)!

x = y? Predicate: P(x, y)!

x + y? No. An expression, not a statement.

Quantifiers:

 $(\forall x) P(x)$ . For every x, P(x) is true.

### A statement is true or false.

Statements?

3 = 4 - 1? Statement!

3 = 5 ? Statement!

3 ? Not a statement!

n = 3 ? Not a statement...but a predicate.

### Predicate: Statement with free variable(s).

Example: x = 3

Given a value for x, becomes a statement.

### Predicate?

n > 3 ? Predicate: P(n)!

x = y? Predicate: P(x, y)!

x + y? No. An expression, not a statement.

### Quantifiers:

 $(\forall x) P(x)$ . For every x, P(x) is true.

 $(\exists x) P(x).$ 

### A statement is true or false.

#### Statements?

- 3 = 4 1? Statement!
- 3 = 5 ? Statement!
- 3 ? Not a statement!
- n = 3 ? Not a statement...but a predicate.

### Predicate: Statement with free variable(s).

Example: x = 3

Given a value for x, becomes a statement.

#### Predicate?

- n > 3 ? Predicate: P(n)!
- x = y? Predicate: P(x, y)!
- x + y? No. An expression, not a statement.

### Quantifiers:

- $(\forall x) P(x)$ . For every x, P(x) is true.
- $(\exists x) P(x)$ . There exists an x, where P(x) is true.

### A statement is true or false.

#### Statements?

3 = 4 - 1? Statement!

3 = 5 ? Statement!

3 ? Not a statement!

n = 3 ? Not a statement...but a predicate.

### Predicate: Statement with free variable(s).

Example: x = 3

Given a value for x, becomes a statement.

#### Predicate?

n > 3 ? Predicate: P(n)!

x = y? Predicate: P(x, y)!

x + y? No. An expression, not a statement.

### Quantifiers:

 $(\forall x) P(x)$ . For every x, P(x) is true.

 $(\exists x) P(x)$ . There exists an x, where P(x) is true.

 $(\forall n \in N), n^2 \geq n.$ 

### A statement is true or false.

#### Statements?

- 3 = 4 1? Statement!
- 3 = 5 ? Statement!
- 3 ? Not a statement!
- n = 3 ? Not a statement...but a predicate.

### Predicate: Statement with free variable(s).

Example: x = 3

Given a value for x, becomes a statement.

#### Predicate?

- n > 3 ? Predicate: P(n)!
- x = y? Predicate: P(x, y)!
- x + y? No. An expression, not a statement.

### Quantifiers:

- $(\forall x) P(x)$ . For every x, P(x) is true.
- $(\exists x) P(x)$ . There exists an x, where P(x) is true.

$$(\forall n \in N), n^2 \geq n.$$

$$(\forall x \in R)(\exists y \in R)y > x.$$

### A statement is true or false.

#### Statements?

- 3 = 4 1? Statement!
- 3 = 5 ? Statement!
- 3 ? Not a statement!
- n = 3 ? Not a statement...but a predicate.

### Predicate: Statement with free variable(s).

Example: x = 3

Given a value for x, becomes a statement.

#### Predicate?

- n > 3 ? Predicate: P(n)!
- x = y? Predicate: P(x, y)!
- x + y? No. An expression, not a statement.

### Quantifiers:

- $(\forall x) P(x)$ . For every x, P(x) is true.
- $(\exists x) P(x)$ . There exists an x, where P(x) is true.

$$(\forall n \in N), n^2 \geq n.$$

$$(\forall x \in R)(\exists y \in R)y > x.$$

$$A \wedge B$$
,  $A \vee B$ ,  $\neg A$ .

 $A \wedge B$ ,  $A \vee B$ ,  $\neg A$ . You got this!

 $A \wedge B$ ,  $A \vee B$ ,  $\neg A$ .

You got this!

$$A \wedge B$$
,  $A \vee B$ ,  $\neg A$ .

You got this!

$$(A \Longrightarrow B) \equiv (\neg A \lor B)$$

$$A \wedge B$$
,  $A \vee B$ ,  $\neg A$ .

You got this!

$$(A \Longrightarrow B) \equiv (\neg A \lor B)$$
$$\neg (A \lor B) \equiv (\neg A \land \neg B)$$

$$A \wedge B$$
,  $A \vee B$ ,  $\neg A$ .

You got this!

$$(A \Longrightarrow B) \equiv (\neg A \lor B)$$
$$\neg (A \lor B) \equiv (\neg A \land \neg B)$$

$$A \wedge B$$
,  $A \vee B$ ,  $\neg A$ .

You got this!

Propositional Expressions and Logical Equivalence

$$(A \Longrightarrow B) \equiv (\neg A \lor B)$$
$$\neg (A \lor B) \equiv (\neg A \land \neg B)$$

Proofs: truth table or manipulation of known formulas.

# **Connecting Statements**

$$A \wedge B$$
,  $A \vee B$ ,  $\neg A$ .

You got this!

Propositional Expressions and Logical Equivalence

$$(A \Longrightarrow B) \equiv (\neg A \lor B)$$
$$\neg (A \lor B) \equiv (\neg A \land \neg B)$$

Proofs: truth table or manipulation of known formulas.

$$(\forall x)(P(x) \land Q(x)) \equiv (\forall x)P(x) \land (\forall x)Q(x)$$

Direct:  $P \implies Q$ 

Direct:  $P \implies Q$ 

Example: a is even  $\implies a^2$  is even.

Direct:  $P \implies Q$ 

Example: a is even  $\implies a^2$  is even.

Approach: What is even?

Direct:  $P \implies Q$ 

Example: a is even  $\implies a^2$  is even.

Approach: What is even? a = 2k

Direct:  $P \Longrightarrow Q$ Example: a is even  $\Longrightarrow a^2$  is even. Approach: What is even? a = 2k $a^2 = 4k^2$ .

Direct:  $P \implies Q$ Example: a is even  $\implies a^2$  is even. Approach: What is even? a = 2k  $a^2 = 4k^2$ . What is even?

```
Direct: P \Longrightarrow Q

Example: a is even \Longrightarrow a^2 is even.

Approach: What is even? a = 2k

a^2 = 4k^2.

What is even?

a^2 = 2(2k^2)
```

```
Direct: P \Longrightarrow Q

Example: a is even \Longrightarrow a^2 is even.

Approach: What is even? a = 2k

a^2 = 4k^2.

What is even?

a^2 = 2(2k^2)

Integers closed under multiplication!
```

Direct:  $P \implies Q$ Example: a is even  $\implies a^2$  is even. Approach: What is even? a = 2k  $a^2 = 4k^2$ . What is even?  $a^2 = 2(2k^2)$ Integers closed under multiplication!  $a^2$  is even.

Direct:  $P \implies Q$ Example: a is even  $\implies a^2$  is even. Approach: What is even? a = 2k  $a^2 = 4k^2$ . What is even?  $a^2 = 2(2k^2)$ Integers closed under multiplication!  $a^2$  is even.

Direct:  $P \implies Q$ Example: a is even  $\implies a^2$  is even. Approach: What is even? a = 2k  $a^2 = 4k^2$ . What is even?  $a^2 = 2(2k^2)$ Integers closed under multiplication!

Contrapositive:  $P \Longrightarrow Q$ 

 $a^2$  is even.

Direct:  $P \implies Q$ 

Example: a is even  $\implies a^2$  is even.

Approach: What is even? a = 2k

 $a^2 = 4k^2$ .

What is even?

$$a^2=2(2k^2)$$

Integers closed under multiplication!  $a^2$  is even.

Contrapositive:  $P \Longrightarrow Q$  or  $\neg Q \Longrightarrow \neg P$ .

Direct:  $P \Longrightarrow Q$ 

Example: a is even  $\implies a^2$  is even.

Approach: What is even? a = 2k

 $a^2 = 4k^2$ .

What is even?

$$a^2=2(2k^2)$$

Integers closed under multiplication!  $a^2$  is even.

Contrapositive:  $P \Longrightarrow Q$  or  $\neg Q \Longrightarrow \neg P$ .

Example:  $a^2$  is odd  $\implies a$  is odd.

Direct:  $P \Longrightarrow Q$ 

Example: a is even  $\implies a^2$  is even.

Approach: What is even? a = 2k

 $a^2 = 4k^2$ .

What is even?

$$a^2=2(2k^2)$$

Integers closed under multiplication!  $a^2$  is even.

Contrapositive:  $P \Longrightarrow Q$  or  $\neg Q \Longrightarrow \neg P$ .

Example:  $a^2$  is odd  $\implies a$  is odd.

Contrapositive: a is even  $\implies a^2$  is even.

Direct:  $P \Longrightarrow Q$ 

Example: a is even  $\implies a^2$  is even.

Approach: What is even? a = 2k

 $a^2 = 4k^2$ .

What is even?

$$a^2=2(2k^2)$$

Integers closed under multiplication!  $a^2$  is even.

Contrapositive:  $P \Longrightarrow Q$  or  $\neg Q \Longrightarrow \neg P$ .

Example:  $a^2$  is odd  $\implies a$  is odd.

Contrapositive: a is even  $\implies a^2$  is even.

Direct:  $P \Longrightarrow Q$ 

Example: a is even  $\implies a^2$  is even.

Approach: What is even? a = 2k

 $a^2 = 4k^2$ .

What is even?

$$a^2=2(2k^2)$$

Integers closed under multiplication!  $a^2$  is even.

Contrapositive:  $P \Longrightarrow Q$  or  $\neg Q \Longrightarrow \neg P$ .

Example:  $a^2$  is odd  $\implies a$  is odd.

Contrapositive: a is even  $\implies a^2$  is even.

Contradiction: P

Direct:  $P \Longrightarrow Q$ 

Example: a is even  $\implies a^2$  is even.

Approach: What is even? a = 2k

 $a^2 = 4k^2$ .

What is even?

$$a^2=2(2k^2)$$

Integers closed under multiplication!  $a^2$  is even.

Contrapositive:  $P \Longrightarrow Q$  or  $\neg Q \Longrightarrow \neg P$ .

Example:  $a^2$  is odd  $\implies a$  is odd.

Contrapositive: a is even  $\implies a^2$  is even.

Contradiction: P

 $\neg P \Longrightarrow \mathsf{false}$ 

Direct:  $P \Longrightarrow Q$ 

Example: a is even  $\implies a^2$  is even.

Approach: What is even? a = 2k

 $a^2 = 4k^2$ .

What is even?

$$a^2=2(2k^2)$$

Integers closed under multiplication!  $a^2$  is even.

Contrapositive:  $P \Longrightarrow Q$  or  $\neg Q \Longrightarrow \neg P$ .

Example:  $a^2$  is odd  $\implies a$  is odd.

Contrapositive: a is even  $\implies a^2$  is even.

Contradiction: P

$$\neg P \Longrightarrow \mathsf{false}$$

$$\neg P \implies R \land \neg R$$

Direct:  $P \Longrightarrow Q$ 

Example: a is even  $\implies a^2$  is even.

Approach: What is even? a = 2k

 $a^2 = 4k^2$ .

What is even?

$$a^2=2(2k^2)$$

Integers closed under multiplication!  $a^2$  is even.

Contrapositive:  $P \Longrightarrow Q$  or  $\neg Q \Longrightarrow \neg P$ .

Example:  $a^2$  is odd  $\implies a$  is odd.

Contrapositive: a is even  $\implies a^2$  is even.

Contradiction: P

$$\neg P \Longrightarrow \mathsf{false}$$

$$\neg P \Longrightarrow R \land \neg R$$

Useful for prove something does not exist:

Direct:  $P \Longrightarrow Q$ 

Example: a is even  $\implies a^2$  is even.

Approach: What is even? a = 2k

 $a^2=4k^2.$ 

What is even?

$$a^2=2(2k^2)$$

Integers closed under multiplication!  $a^2$  is even.

Contrapositive:  $P \Longrightarrow Q$  or  $\neg Q \Longrightarrow \neg P$ .

Example:  $a^2$  is odd  $\implies a$  is odd.

Contrapositive: a is even  $\implies a^2$  is even.

Contradiction: P

 $\neg P \Longrightarrow \mathsf{false}$ 

 $\neg P \Longrightarrow R \wedge \neg R$ 

Useful for prove something does not exist:

Example: rational representation of  $\sqrt{2}$ 

Direct:  $P \Longrightarrow Q$ 

Example: a is even  $\implies a^2$  is even.

Approach: What is even? a = 2k

 $a^2=4k^2.$ 

What is even?

$$a^2=2(2k^2)$$

Integers closed under multiplication!

 $a^2$  is even.

Contrapositive:  $P \Longrightarrow Q$  or  $\neg Q \Longrightarrow \neg P$ .

Example:  $a^2$  is odd  $\implies a$  is odd.

Contrapositive: a is even  $\implies a^2$  is even.

Contradiction: P

$$\neg P \Longrightarrow \mathsf{false}$$

$$\neg P \Longrightarrow B \land \neg B$$

Useful for prove something does not exist:

Example: rational representation of  $\sqrt{2}$  does not exist.

Direct:  $P \Longrightarrow Q$ 

Example: a is even  $\implies a^2$  is even.

Approach: What is even? a = 2k

 $a^2 = 4k^2$ .

What is even?

$$a^2=2(2k^2)$$

Integers closed under multiplication!

 $a^2$  is even.

Contrapositive:  $P \Longrightarrow Q$  or  $\neg Q \Longrightarrow \neg P$ .

Example:  $a^2$  is odd  $\implies a$  is odd.

Contrapositive: a is even  $\implies a^2$  is even.

Contradiction: P

$$\neg P \Longrightarrow$$
 false

$$\neg P \Longrightarrow R \land \neg R$$

Useful for prove something does not exist:

Example: rational representation of  $\sqrt{2}$  does not exist.

Example: finite set of primes

Direct:  $P \Longrightarrow Q$ 

Example: a is even  $\implies a^2$  is even.

Approach: What is even? a = 2k

 $a^2=4k^2.$ 

What is even?

$$a^2=2(2k^2)$$

Integers closed under multiplication!

*a*<sup>2</sup> is even.

Contrapositive:  $P \Longrightarrow Q$  or  $\neg Q \Longrightarrow \neg P$ .

Example:  $a^2$  is odd  $\implies a$  is odd.

Contrapositive: a is even  $\implies a^2$  is even.

Contradiction: P

$$\neg P \Longrightarrow \mathsf{false}$$

$$\neg P \Longrightarrow R \land \neg R$$

Useful for prove something does not exist:

Example: rational representation of  $\sqrt{2}$  does not exist.

Example: finite set of primes does not exist.

Direct:  $P \Longrightarrow Q$ 

Example: a is even  $\implies a^2$  is even.

Approach: What is even? a = 2k

 $a^2 = 4k^2$ .

What is even?

$$a^2=2(2k^2)$$

Integers closed under multiplication!

 $a^2$  is even.

Contrapositive:  $P \Longrightarrow Q$  or  $\neg Q \Longrightarrow \neg P$ .

Example:  $a^2$  is odd  $\implies a$  is odd.

Contrapositive: a is even  $\implies a^2$  is even.

Contradiction: P

$$\neg P \Longrightarrow \mathsf{false}$$

$$\neg P \Longrightarrow R \land \neg R$$

Useful for prove something does not exist:

Example: rational representation of  $\sqrt{2}$  does not exist.

Example: finite set of primes does not exist.

Example: rogue couple does not exist.

Contradiction in induction:

Contradiction in induction: contradict place where induction step doesn't hold.

Contradiction in induction: contradict place where induction step doesn't hold.

Well Ordering Principle.

Contradiction in induction: contradict place where induction step doesn't hold.

Well Ordering Principle. Stable Marriage:

Contradiction in induction: contradict place where induction step doesn't hold.

Well Ordering Principle.

Stable Marriage:

first day where women does not improve.

Contradiction in induction: contradict place where induction step doesn't hold.

Well Ordering Principle.

Stable Marriage:

first day where women does not improve.

first day where any man rejected by optimal women.

Contradiction in induction: contradict place where induction step doesn't hold.

Well Ordering Principle.

Stable Marriage:

first day where women does not improve.

first day where any man rejected by optimal women.

Do not exist.

Contradiction in induction: contradict place where induction step doesn't hold.

Well Ordering Principle.

Stable Marriage:

first day where women does not improve.

first day where any man rejected by optimal women.

Do not exist.

Contradiction in induction: contradict place where induction step doesn't hold.

Well Ordering Principle.

Stable Marriage:

first day where women does not improve.

first day where any man rejected by optimal women.

Do not exist.

#### ...and then induction...

$$P(0) \wedge ((\forall n)(P(n) \Longrightarrow P(n+1) \equiv (\forall n \in N) P(n).$$

#### ...and then induction...

$$P(0) \wedge ((\forall n)(P(n) \implies P(n+1) \equiv (\forall n \in N) P(n).$$

**Thm:** For all  $n \ge 1$ ,  $8|3^{2n} - 1$ .

$$P(0) \wedge ((\forall n)(P(n) \Longrightarrow P(n+1) \equiv (\forall n \in N) P(n).$$

**Thm:** For all  $n \ge 1$ ,  $8|3^{2n} - 1$ .

Induction on n.

$$P(0) \wedge ((\forall n)(P(n) \Longrightarrow P(n+1) \equiv (\forall n \in N) P(n).$$

**Thm:** For all  $n \ge 1$ ,  $8|3^{2n} - 1$ .

Induction on n.

Base:  $8|3^2 - 1$ .

$$P(0) \wedge ((\forall n)(P(n) \Longrightarrow P(n+1) \equiv (\forall n \in N) P(n).$$

**Thm:** For all  $n \ge 1$ ,  $8|3^{2n} - 1$ .

Induction on n.

Base:  $8|3^2 - 1$ .

$$P(0) \wedge ((\forall n)(P(n) \Longrightarrow P(n+1) \equiv (\forall n \in N) P(n).$$

**Thm:** For all  $n \ge 1$ ,  $8|3^{2n} - 1$ .

Induction on n.

Base:  $8|3^2 - 1$ .

Induction Hypothesis: Assume P(n): True for some n.

$$P(0) \wedge ((\forall n)(P(n) \Longrightarrow P(n+1) \equiv (\forall n \in N) P(n).$$

**Thm:** For all  $n \ge 1$ ,  $8|3^{2n} - 1$ .

Induction on n.

Base:  $8|3^2 - 1$ .

Induction Hypothesis: Assume P(n): True for some n.

$$P(0) \wedge ((\forall n)(P(n) \Longrightarrow P(n+1) \equiv (\forall n \in N) P(n).$$

**Thm:** For all  $n \ge 1$ ,  $8|3^{2n} - 1$ .

Induction on n.

Base:  $8|3^2 - 1$ .

Induction Hypothesis: Assume P(n): True for some n.

$$3^{2n+2} - 1 =$$

$$P(0) \wedge ((\forall n)(P(n) \Longrightarrow P(n+1) \equiv (\forall n \in N) P(n).$$

**Thm:** For all  $n \ge 1$ ,  $8|3^{2n} - 1$ .

Induction on n.

Base:  $8|3^2 - 1$ .

Induction Hypothesis: Assume P(n): True for some n.

$$3^{2n+2}-1=9(3^{2n})-1$$

$$P(0) \wedge ((\forall n)(P(n) \Longrightarrow P(n+1) \equiv (\forall n \in N) P(n).$$

**Thm:** For all  $n \ge 1$ ,  $8|3^{2n} - 1$ .

Induction on *n*.

Base:  $8|3^2 - 1$ .

Induction Hypothesis: Assume P(n): True for some n.  $(3^{2n} - 1 = 8d)$ 

Induction Step: Prove P(n+1)

 $3^{2n+2} - 1 = 9(3^{2n}) - 1$  (by induction hypothesis)

$$P(0) \wedge ((\forall n)(P(n) \Longrightarrow P(n+1) \equiv (\forall n \in N) P(n).$$

**Thm:** For all  $n \ge 1$ ,  $8|3^{2n} - 1$ .

Induction on *n*.

Base:  $8|3^2 - 1$ .

Induction Hypothesis: Assume P(n): True for some n.

$$(3^{2n}-1=8d)$$

$$3^{2n+2} - 1 = 9(3^{2n}) - 1$$
 (by induction hypothesis)  
=  $9(8d + 1) - 1$ 

$$P(0) \land ((\forall n)(P(n) \Longrightarrow P(n+1) \equiv (\forall n \in N) P(n).$$
**Thm:** For all  $n \ge 1$ ,  $8|3^{2n} - 1$ .
Induction on  $n$ .
Base:  $8|3^2 - 1$ .
Induction Hypothesis: Assume  $P(n)$ : True for some  $n$ .  $(3^{2n} - 1 = 8d)$ 
Induction Step: Prove  $P(n+1)$ 

$$3^{2n+2} - 1 = 9(3^{2n}) - 1 \text{ (by induction hypothesis)}$$

$$= 9(8d+1) - 1$$

$$= 72d + 8$$

$$P(0) \wedge ((\forall n)(P(n) \Longrightarrow P(n+1) \equiv (\forall n \in N) P(n).$$
**Thm:** For all  $n \geq 1$ ,  $8|3^{2n} - 1$ .

Induction on  $n$ .

Base:  $8|3^2 - 1$ .

Induction Hypothesis: Assume  $P(n)$ : True for some  $n$ .

 $(3^{2n} - 1 = 8d)$ 

Induction Step: Prove  $P(n+1)$ 
 $3^{2n+2} - 1 = 9(3^{2n}) - 1$  (by induction hypothesis)

 $= 9(8d+1) - 1$ 
 $= 72d + 8$ 
 $= 8(9d+1)$ 

$$P(0) \wedge ((\forall n)(P(n) \Longrightarrow P(n+1) \equiv (\forall n \in N) P(n).$$
**Thm:** For all  $n \ge 1$ ,  $8|3^{2n} - 1$ .

Induction on  $n$ .

Base:  $8|3^2 - 1$ .

Induction Hypothesis: Assume  $P(n)$ : True for some  $n$ .

 $(3^{2n} - 1 = 8d)$ 

Induction Step: Prove  $P(n+1)$ 
 $3^{2n+2} - 1 = 9(3^{2n}) - 1$  (by induction hypothesis)

 $= 9(8d+1) - 1$ 
 $= 72d + 8$ 
 $= 8(9d+1)$ 

Divisible by 8.

$$P(0) \wedge ((\forall n)(P(n) \Longrightarrow P(n+1) \equiv (\forall n \in N) P(n).$$
**Thm:** For all  $n \geq 1$ ,  $8|3^{2n} - 1$ .

Induction on  $n$ .

Base:  $8|3^2 - 1$ .

Induction Hypothesis: Assume  $P(n)$ : True for some  $n$ .

 $(3^{2n} - 1 = 8d)$ 

Induction Step: Prove  $P(n+1)$ 
 $3^{2n+2} - 1 = 9(3^{2n}) - 1$  (by induction hypothesis)
 $= 9(8d+1) - 1$ 
 $= 72d + 8$ 
 $= 8(9d+1)$ 

Divisible by 8.

23/43

*n*-men, *n*-women.

*n*-men, *n*-women.

Each person has completely ordered preference list

*n*-men, *n*-women.

Each person has completely ordered preference list contains every person of opposite gender.

*n*-men, *n*-women.

Each person has completely ordered preference list contains every person of opposite gender.

Pairing.

*n*-men, *n*-women.

Each person has completely ordered preference list contains every person of opposite gender.

### Pairing.

Set of pairs  $(m_i, w_j)$  containing all people *exactly* once.

*n*-men, *n*-women.

Each person has completely ordered preference list contains every person of opposite gender.

### Pairing.

Set of pairs  $(m_i, w_j)$  containing all people *exactly* once. How many pairs?

*n*-men, *n*-women.

Each person has completely ordered preference list contains every person of opposite gender.

### Pairing.

Set of pairs  $(m_i, w_j)$  containing all people *exactly* once. How many pairs? n.

n-men, n-women.

Each person has completely ordered preference list contains every person of opposite gender.

### Pairing.

Set of pairs  $(m_i, w_j)$  containing all people *exactly* once. How many pairs? n.

People in pair are **partners** in pairing.

n-men, n-women.

Each person has completely ordered preference list contains every person of opposite gender.

#### Pairing.

Set of pairs  $(m_i, w_j)$  containing all people *exactly* once. How many pairs? n.

People in pair are **partners** in pairing.

#### Rogue Couple in a pairing.

A  $m_j$  and  $w_k$  who like each other more than their partners

n-men, n-women.

Each person has completely ordered preference list contains every person of opposite gender.

#### Pairing.

Set of pairs  $(m_i, w_j)$  containing all people *exactly* once. How many pairs? n.

People in pair are **partners** in pairing.

#### Rogue Couple in a pairing.

A  $m_j$  and  $w_k$  who like each other more than their partners

n-men, n-women.

Each person has completely ordered preference list contains every person of opposite gender.

### Pairing.

Set of pairs  $(m_i, w_j)$  containing all people *exactly* once. How many pairs? n.

People in pair are partners in pairing.

### Rogue Couple in a pairing.

A  $m_j$  and  $w_k$  who like each other more than their partners Stable Pairing.

n-men, n-women.

Each person has completely ordered preference list contains every person of opposite gender.

### Pairing.

Set of pairs  $(m_i, w_j)$  containing all people *exactly* once. How many pairs? n.

People in pair are partners in pairing.

### Rogue Couple in a pairing.

A  $m_j$  and  $w_k$  who like each other more than their partners

### Stable Pairing.

Pairing with no rogue couples.

n-men, n-women.

Each person has completely ordered preference list contains every person of opposite gender.

#### Pairing.

Set of pairs  $(m_i, w_j)$  containing all people *exactly* once. How many pairs? n.

People in pair are partners in pairing.

### Rogue Couple in a pairing.

A  $m_j$  and  $w_k$  who like each other more than their partners

### Stable Pairing.

Pairing with no rogue couples.

Does stable pairing exist?

n-men, n-women.

Each person has completely ordered preference list contains every person of opposite gender.

#### Pairing.

Set of pairs  $(m_i, w_j)$  containing all people *exactly* once. How many pairs? n.

People in pair are partners in pairing.

### Rogue Couple in a pairing.

A  $m_j$  and  $w_k$  who like each other more than their partners

### Stable Pairing.

Pairing with no rogue couples.

Does stable pairing exist?

n-men, n-women.

Each person has completely ordered preference list contains every person of opposite gender.

#### Pairing.

Set of pairs  $(m_i, w_j)$  containing all people *exactly* once. How many pairs? n.

People in pair are **partners** in pairing.

### Rogue Couple in a pairing.

A  $m_i$  and  $w_k$  who like each other more than their partners

### Stable Pairing.

Pairing with no rogue couples.

Does stable pairing exist?

No, for roommates problem.

Traditional Marriage Algorithm:

Traditional Marriage Algorithm:

Each Day:

Traditional Marriage Algorithm:

Each Day:

All men propose to favorite non-rejecting woman.

Traditional Marriage Algorithm:

Each Day:

All men propose to favorite non-rejecting woman. Every woman rejects all but best men who proposes.

Traditional Marriage Algorithm:

Each Day:

All men propose to favorite non-rejecting woman. Every woman rejects all but best men who proposes.

Useful Algorithmic Definitions:

Traditional Marriage Algorithm:

Each Day:

All men propose to favorite non-rejecting woman. Every woman rejects all but best men who proposes.

Useful Algorithmic Definitions:

Man crosses off woman who rejected him.

Traditional Marriage Algorithm:

Each Day:

All men propose to favorite non-rejecting woman. Every woman rejects all but best men who proposes.

Useful Algorithmic Definitions:

Man **crosses off** woman who rejected him.

Woman's current proposer is "on string."

Traditional Marriage Algorithm:

Each Day:

All men propose to favorite non-rejecting woman. Every woman rejects all but best men who proposes.

Useful Algorithmic Definitions:

Man crosses off woman who rejected him.

Woman's current proposer is "on string."

"Propose and Reject."

Traditional Marriage Algorithm:

#### Each Day:

All men propose to favorite non-rejecting woman. Every woman rejects all but best men who proposes.

Useful Algorithmic Definitions:

Man crosses off woman who rejected him.

Woman's current proposer is "on string."

"Propose and Reject.": Either men propose or women.

Traditional Marriage Algorithm:

#### Each Day:

All men propose to favorite non-rejecting woman. Every woman rejects all but best men who proposes.

Useful Algorithmic Definitions:

Man crosses off woman who rejected him.

Woman's current proposer is "on string."

"Propose and Reject.": Either men propose or women. But not both.

Traditional Marriage Algorithm:

#### Each Day:

All men propose to favorite non-rejecting woman. Every woman rejects all but best men who proposes.

Useful Algorithmic Definitions:

Man crosses off woman who rejected him.

Woman's current proposer is "on string."

"Propose and Reject.": Either men propose or women. But not both. Traditional propose and reject where men propose.

Traditional Marriage Algorithm:

#### Each Day:

All men propose to favorite non-rejecting woman. Every woman rejects all but best men who proposes.

Useful Algorithmic Definitions:

Man crosses off woman who rejected him.

Woman's current proposer is "on string."

"Propose and Reject.": Either men propose or women. But not both. Traditional propose and reject where men propose.

Traditional Marriage Algorithm:

#### Each Day:

All men propose to favorite non-rejecting woman. Every woman rejects all but best men who proposes.

Useful Algorithmic Definitions:

Man crosses off woman who rejected him.

Woman's current proposer is "on string."

"Propose and Reject.": Either men propose or women. But not both. Traditional propose and reject where men propose.

Key Property: Improvement Lemma:

Traditional Marriage Algorithm:

#### Each Day:

All men propose to favorite non-rejecting woman. Every woman rejects all but best men who proposes.

Useful Algorithmic Definitions:

Man crosses off woman who rejected him.

Woman's current proposer is "on string."

"Propose and Reject.": Either men propose or women. But not both. Traditional propose and reject where men propose.

Key Property: Improvement Lemma: Every day, if man on string for woman,

Traditional Marriage Algorithm:

#### Each Day:

All men propose to favorite non-rejecting woman. Every woman rejects all but best men who proposes.

Useful Algorithmic Definitions:

Man crosses off woman who rejected him.

Woman's current proposer is "on string."

"Propose and Reject.": Either men propose or women. But not both. Traditional propose and reject where men propose.

Key Property: Improvement Lemma:

Every day, if man on string for woman,

 $\implies$  any future man on string is better.

Traditional Marriage Algorithm:

#### Each Day:

All men propose to favorite non-rejecting woman. Every woman rejects all but best men who proposes.

Useful Algorithmic Definitions:

Man crosses off woman who rejected him.

Woman's current proposer is "on string."

"Propose and Reject.": Either men propose or women. But not both. Traditional propose and reject where men propose.

Key Property: Improvement Lemma:

Every day, if man on string for woman,

 $\implies$  any future man on string is better.

Stability:

Traditional Marriage Algorithm:

#### Each Day:

All men propose to favorite non-rejecting woman. Every woman rejects all but best men who proposes.

Useful Algorithmic Definitions:

Man crosses off woman who rejected him.

Woman's current proposer is "on string."

"Propose and Reject.": Either men propose or women. But not both. Traditional propose and reject where men propose.

Key Property: Improvement Lemma:

Every day, if man on string for woman,

 $\implies$  any future man on string is better.

Stability: No rogue couple.

Traditional Marriage Algorithm:

#### Each Day:

All men propose to favorite non-rejecting woman. Every woman rejects all but best men who proposes.

Useful Algorithmic Definitions:

Man **crosses off** woman who rejected him. Woman's current proposer is "**on string**."

"Propose and Reject.": Either men propose or women. But not both. Traditional propose and reject where men propose.

Key Property: Improvement Lemma:

Every day, if man on string for woman,

⇒ any future man on string is better.

Stability: No rogue couple. rogue couple (M,W)

Traditional Marriage Algorithm:

#### Each Day:

All men propose to favorite non-rejecting woman. Every woman rejects all but best men who proposes.

Useful Algorithmic Definitions:

Man **crosses off** woman who rejected him.

Woman's current proposer is "on string."

"Propose and Reject.": Either men propose or women. But not both. Traditional propose and reject where men propose.

Key Property: Improvement Lemma:

Every day, if man on string for woman,

 $\implies$  any future man on string is better.

Stability: No rogue couple.

rogue couple (M,W)

⇒ M proposed to W

Traditional Marriage Algorithm:

#### Each Day:

All men propose to favorite non-rejecting woman. Every woman rejects all but best men who proposes.

Useful Algorithmic Definitions:

Man crosses off woman who rejected him.

Woman's current proposer is "on string."

"Propose and Reject.": Either men propose or women. But not both. Traditional propose and reject where men propose.

Key Property: Improvement Lemma:

Every day, if man on string for woman,

⇒ any future man on string is better.

Stability: No rogue couple.

rogue couple (M,W)

→ M proposed to W

 $\implies$  W ended up with someone she liked better than M.

Traditional Marriage Algorithm:

#### Each Day:

All men propose to favorite non-rejecting woman. Every woman rejects all but best men who proposes.

Useful Algorithmic Definitions:

Man crosses off woman who rejected him.

Woman's current proposer is "on string."

"Propose and Reject.": Either men propose or women. But not both. Traditional propose and reject where men propose.

Key Property: Improvement Lemma:

Every day, if man on string for woman,

⇒ any future man on string is better.

Stability: No rogue couple.

rogue couple (M,W)

→ M proposed to W

 $\implies$  W ended up with someone she liked better than M.

Not rogue couple!

Optimal partner if best partner in any stable pairing.

Optimal partner if best partner in any stable pairing. Not necessarily first in list.

Optimal partner if best partner in any stable pairing.

Not necessarily first in list.

Possibly no stable pairing with that partner.

Optimal partner if best partner in any stable pairing. Not necessarily first in list.

Possibly no stable pairing with that partner.

Optimal partner if best partner in any stable pairing.

Not necessarily first in list.

Possibly no stable pairing with that partner.

Man-optimal pairing is pairing where every man gets optimal partner.

Optimal partner if best partner in any stable pairing.

Not necessarily first in list.

Possibly no stable pairing with that partner.

Man-optimal pairing is pairing where every man gets optimal partner.

**Thm:** TMA produces male optimal pairing, *S*.

Optimal partner if best partner in any stable pairing.

Not necessarily first in list.

Possibly no stable pairing with that partner.

Man-optimal pairing is pairing where every man gets optimal partner.

**Thm:** TMA produces male optimal pairing, *S*.

First man *M* to lose optimal partner.

Optimal partner if best partner in any stable pairing.

Not necessarily first in list.

Possibly no stable pairing with that partner.

Man-optimal pairing is pairing where every man gets optimal partner.

**Thm:** TMA produces male optimal pairing, *S*.

First man *M* to lose optimal partner.

Better partner *W* for *M*.

Optimal partner if best partner in any stable pairing.

Not necessarily first in list.

Possibly no stable pairing with that partner.

Man-optimal pairing is pairing where every man gets optimal partner.

**Thm:** TMA produces male optimal pairing, *S*.

First man *M* to lose optimal partner.

Better partner *W* for *M*.

Different stable pairing T.

Optimal partner if best partner in any stable pairing.

Not necessarily first in list.

Possibly no stable pairing with that partner.

Man-optimal pairing is pairing where every man gets optimal partner.

**Thm:** TMA produces male optimal pairing, *S*.

First man *M* to lose optimal partner.

Better partner *W* for *M*.

Different stable pairing T.

TMA: M asked W first!

Optimal partner if best partner in any stable pairing.

Not necessarily first in list.

Possibly no stable pairing with that partner.

Man-optimal pairing is pairing where every man gets optimal partner.

**Thm:** TMA produces male optimal pairing, *S*.

First man *M* to lose optimal partner.

Better partner *W* for *M*.

Different stable pairing T.

TMA: M asked W first!

There is M' who bumps M in TMA.

Optimal partner if best partner in any stable pairing.

Not necessarily first in list.

Possibly no stable pairing with that partner.

Man-optimal pairing is pairing where every man gets optimal partner.

**Thm:** TMA produces male optimal pairing, *S*.

First man *M* to lose optimal partner.

Better partner *W* for *M*.

Different stable pairing T.

TMA: M asked W first!

There is M' who bumps M in TMA.

W prefers M'.

Optimal partner if best partner in any stable pairing.

Not necessarily first in list.

Possibly no stable pairing with that partner.

Man-optimal pairing is pairing where every man gets optimal partner.

**Thm:** TMA produces male optimal pairing, *S*.

First man *M* to lose optimal partner.

Better partner *W* for *M*.

Different stable pairing T.

TMA: M asked W first!

There is M' who bumps M in TMA.

W prefers M'.

M' likes W at least as much as optimal partner.

Optimal partner if best partner in any stable pairing.

Not necessarily first in list.

Possibly no stable pairing with that partner.

Man-optimal pairing is pairing where every man gets optimal partner.

**Thm:** TMA produces male optimal pairing, *S*.

First man *M* to lose optimal partner.

Better partner *W* for *M*.

Different stable pairing T.

TMA: M asked W first!

There is M' who bumps M in TMA.

W prefers M'.

M' likes W at least as much as optimal partner.

Since M' was not the first to be bumped.

Optimal partner if best partner in any stable pairing.

Not necessarily first in list.

Possibly no stable pairing with that partner.

Man-optimal pairing is pairing where every man gets optimal partner.

**Thm:** TMA produces male optimal pairing, *S*.

First man *M* to lose optimal partner.

Better partner *W* for *M*.

Different stable pairing T.

TMA: M asked W first!

There is M' who bumps M in TMA.

W prefers M'.

M' likes W at least as much as optimal partner.

Since M' was not the first to be bumped.

M' and W is rogue couple in T.

Optimal partner if best partner in any stable pairing.

Not necessarily first in list.

Possibly no stable pairing with that partner.

Man-optimal pairing is pairing where every man gets optimal partner.

**Thm:** TMA produces male optimal pairing, *S*.

First man *M* to lose optimal partner.

Better partner *W* for *M*.

Different stable pairing T.

TMA: M asked W first!

There is M' who bumps M in TMA.

W prefers M'.

M' likes W at least as much as optimal partner.

Since M' was not the first to be bumped.

M' and W is rogue couple in T.

Optimal partner if best partner in any stable pairing.

Not necessarily first in list.

Possibly no stable pairing with that partner.

Man-optimal pairing is pairing where every man gets optimal partner.

**Thm:** TMA produces male optimal pairing, *S*.

First man *M* to lose optimal partner.

Better partner *W* for *M*.

Different stable pairing T.

TMA: M asked W first!

There is M' who bumps M in TMA.

W prefers M'.

M' likes W at least as much as optimal partner.

Since M' was not the first to be bumped.

M' and W is rogue couple in T.

Thm: woman pessimal.

Optimal partner if best partner in any stable pairing.

Not necessarily first in list.

Possibly no stable pairing with that partner.

Man-optimal pairing is pairing where every man gets optimal partner.

**Thm:** TMA produces male optimal pairing, *S*.

First man *M* to lose optimal partner.

Better partner *W* for *M*.

Different stable pairing T.

TMA: M asked W first!

There is M' who bumps M in TMA.

W prefers M'.

M' likes W at least as much as optimal partner.

Since M' was not the first to be bumped.

M' and W is rogue couple in T.

Thm: woman pessimal.

Man optimal  $\implies$  Woman pessimal.

Optimal partner if best partner in any stable pairing.

Not necessarily first in list.

Possibly no stable pairing with that partner.

Man-optimal pairing is pairing where every man gets optimal partner.

**Thm:** TMA produces male optimal pairing, *S*.

First man *M* to lose optimal partner.

Better partner *W* for *M*.

Different stable pairing T.

TMA: M asked W first!

There is M' who bumps M in TMA.

W prefers M'.

M' likes W at least as much as optimal partner.

Since M' was not the first to be bumped.

M' and W is rogue couple in T.

Thm: woman pessimal.

Man optimal  $\implies$  Woman pessimal.

Woman optimal  $\implies$  Man pessimal.

$$G = (V, E)$$

$$G = (V, E)$$
  
V - set of vertices.

G = (V, E)V - set of vertices.  $E \subseteq V \times V$  - set of edges.

G = (V, E)V - set of vertices.  $E \subseteq V \times V$  - set of edges.

G = (V, E)V - set of vertices.  $E \subseteq V \times V$  - set of edges.

Directed: ordered pair of vertices.

G = (V, E)V - set of vertices.  $E \subseteq V \times V$  - set of edges.

Directed: ordered pair of vertices.

G = (V, E)

V - set of vertices.

 $E \subseteq V \times V$  - set of edges.

Directed: ordered pair of vertices.

Adjacent, Incident, Degree.

G = (V, E) V - set of vertices.  $E \subseteq V \times V$  - set of edges.

Directed: ordered pair of vertices.

Adjacent, Incident, Degree. In-degree, Out-degree.

G = (V, E)V - set of vertices.  $E \subset V \times V$  - set of edges.

Directed: ordered pair of vertices.

Adjacent, Incident, Degree. In-degree, Out-degree.

**Thm:** Sum of degrees is 2|E|.

G = (V, E)V - set of vertices.  $E \subset V \times V$  - set of edges.

Directed: ordered pair of vertices.

Adjacent, Incident, Degree. In-degree, Out-degree.

**Thm:** Sum of degrees is 2|E|. Edge is incident to 2 vertices.

G = (V, E) V - set of vertices.  $E \subseteq V \times V$  - set of edges.

Directed: ordered pair of vertices.

Adjacent, Incident, Degree. In-degree, Out-degree.

**Thm:** Sum of degrees is 2|E|. Edge is incident to 2 vertices. Degree of vertices is total incidences.

G = (V, E) V - set of vertices.  $E \subseteq V \times V$  - set of edges.

Directed: ordered pair of vertices.

Adjacent, Incident, Degree. In-degree, Out-degree.

**Thm:** Sum of degrees is 2|E|. Edge is incident to 2 vertices. Degree of vertices is total incidences.

G = (V, E)V - set of vertices.  $E \subseteq V \times V$  - set of edges.

Directed: ordered pair of vertices.

Adjacent, Incident, Degree. In-degree, Out-degree.

**Thm:** Sum of degrees is 2|E|. Edge is incident to 2 vertices. Degree of vertices is total incidences.

Pair of Vertices are Connected:

G = (V, E)V - set of vertices.  $E \subseteq V \times V$  - set of edges.

Directed: ordered pair of vertices.

Adjacent, Incident, Degree. In-degree, Out-degree.

**Thm:** Sum of degrees is 2|E|. Edge is incident to 2 vertices. Degree of vertices is total incidences.

Pair of Vertices are Connected: If there is a path between them.

G = (V, E)V - set of vertices.  $E \subseteq V \times V$  - set of edges.

Directed: ordered pair of vertices.

Adjacent, Incident, Degree. In-degree, Out-degree.

**Thm:** Sum of degrees is 2|E|. Edge is incident to 2 vertices. Degree of vertices is total incidences.

Pair of Vertices are Connected: If there is a path between them.

G = (V, E) V - set of vertices.  $E \subset V \times V$  - set of edges.

Directed: ordered pair of vertices.

Adjacent, Incident, Degree. In-degree, Out-degree.

**Thm:** Sum of degrees is 2|E|. Edge is incident to 2 vertices. Degree of vertices is total incidences.

Pair of Vertices are Connected: If there is a path between them.

Connected Component: maximal set of connected vertices.

G = (V, E)V - set of vertices.  $E \subset V \times V$  - set of edges.

Directed: ordered pair of vertices.

Adjacent, Incident, Degree. In-degree, Out-degree.

**Thm:** Sum of degrees is 2|E|. Edge is incident to 2 vertices. Degree of vertices is total incidences.

Pair of Vertices are Connected: If there is a path between them.

Connected Component: maximal set of connected vertices.

G = (V, E) V - set of vertices.  $E \subset V \times V$  - set of edges.

Directed: ordered pair of vertices.

Adjacent, Incident, Degree. In-degree, Out-degree.

**Thm:** Sum of degrees is 2|E|. Edge is incident to 2 vertices. Degree of vertices is total incidences.

Pair of Vertices are Connected: If there is a path between them.

Connected Component: maximal set of connected vertices.

Connected Graph: one connected component.

**Thm:** Every connected graph where every vertex has even degree has an Eulerian Tour; a tour which visits every edge exactly once.

**Thm:** Every connected graph where every vertex has even degree has an Eulerian Tour; a tour which visits every edge exactly once.

Algorithm:

**Thm:** Every connected graph where every vertex has even degree has an Eulerian Tour; a tour which visits every edge exactly once.

#### Algorithm:

Take a walk using each edge at most once.

**Thm:** Every connected graph where every vertex has even degree has an Eulerian Tour; a tour which visits every edge exactly once.

Algorithm:

Take a walk using each edge at most once.

**Property:** return to starting point.

**Thm:** Every connected graph where every vertex has even degree has an Eulerian Tour; a tour which visits every edge exactly once.

#### Algorithm:

Take a walk using each edge at most once.

**Property:** return to starting point.

Proof Idea: Even degree.

**Thm:** Every connected graph where every vertex has even degree has an Eulerian Tour; a tour which visits every edge exactly once.

#### Algorithm:

Take a walk using each edge at most once.

**Property:** return to starting point.

Proof Idea: Even degree.

Recurse on connected components.

**Thm:** Every connected graph where every vertex has even degree has an Eulerian Tour; a tour which visits every edge exactly once.

#### Algorithm:

Take a walk using each edge at most once.

**Property:** return to starting point.

Proof Idea: Even degree.

Recurse on connected components.

Put together.

**Thm:** Every connected graph where every vertex has even degree has an Eulerian Tour; a tour which visits every edge exactly once.

#### Algorithm:

Take a walk using each edge at most once.

**Property:** return to starting point.

Proof Idea: Even degree.

Recurse on connected components.

Put together.

**Property:** walk visits every component.

**Thm:** Every connected graph where every vertex has even degree has an Eulerian Tour; a tour which visits every edge exactly once.

#### Algorithm:

Take a walk using each edge at most once.

**Property:** return to starting point.

Proof Idea: Even degree.

Recurse on connected components.

Put together.

**Property:** walk visits every component. Proof Idea: Original graph connected.

**Thm:** Every connected graph where every vertex has even degree has an Eulerian Tour; a tour which visits every edge exactly once.

#### Algorithm:

Take a walk using each edge at most once.

**Property:** return to starting point.

Proof Idea: Even degree.

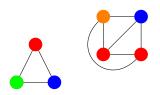
Recurse on connected components.

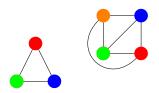
Put together.

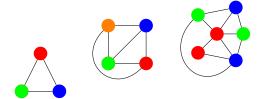
**Property:** walk visits every component. Proof Idea: Original graph connected.

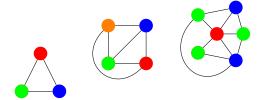


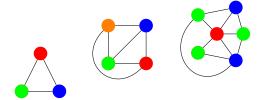




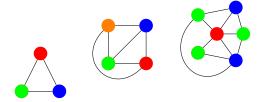






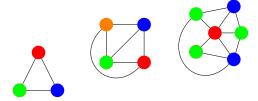


Given G = (V, E), a coloring of a G assigns colors to vertices V where for each edge the endpoints have different colors.



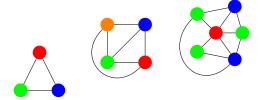
Notice that the last one, has one three colors.

Given G = (V, E), a coloring of a G assigns colors to vertices V where for each edge the endpoints have different colors.



Notice that the last one, has one three colors. Fewer colors than number of vertices.

Given G = (V, E), a coloring of a G assigns colors to vertices V where for each edge the endpoints have different colors.

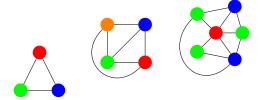


Notice that the last one, has one three colors.

Fewer colors than number of vertices.

Fewer colors than max degree node.

Given G = (V, E), a coloring of a G assigns colors to vertices V where for each edge the endpoints have different colors.



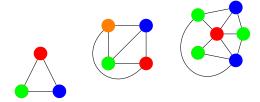
Notice that the last one, has one three colors.

Fewer colors than number of vertices.

Fewer colors than max degree node.

# Graph Coloring.

Given G = (V, E), a coloring of a G assigns colors to vertices V where for each edge the endpoints have different colors.



Notice that the last one, has one three colors.

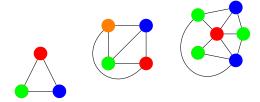
Fewer colors than number of vertices.

Fewer colors than max degree node.

Interesting things to do.

# Graph Coloring.

Given G = (V, E), a coloring of a G assigns colors to vertices V where for each edge the endpoints have different colors.



Notice that the last one, has one three colors.

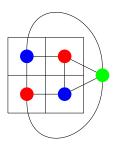
Fewer colors than number of vertices.

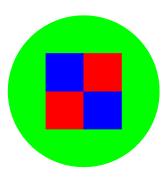
Fewer colors than max degree node.

Interesting things to do. Algorithm!

# Planar graphs and maps.

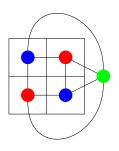
Planar graph coloring  $\equiv$  map coloring.

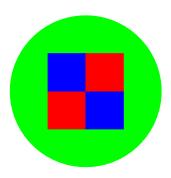




# Planar graphs and maps.

Planar graph coloring  $\equiv$  map coloring.





Four color theorem is about planar graphs!

**Theorem:** Every planar graph can be colored with six colors.

**Theorem:** Every planar graph can be colored with six colors.

**Proof:** 

**Theorem:** Every planar graph can be colored with six colors.

**Proof:** 

Recall:  $e \le 3v - 6$  for any planar graph where v > 2.

**Theorem:** Every planar graph can be colored with six colors.

**Proof:** 

Recall:  $e \le 3v - 6$  for any planar graph where v > 2.

From Euler's Formula.

**Theorem:** Every planar graph can be colored with six colors.

**Proof:** 

Recall:  $e \le 3v - 6$  for any planar graph where v > 2.

From Euler's Formula.

Total degree: 2e

**Theorem:** Every planar graph can be colored with six colors.

**Proof:** 

Recall:  $e \le 3v - 6$  for any planar graph where v > 2.

From Euler's Formula.

Total degree: 2*e* 

Average degree:  $\leq \frac{2e}{v}$ 

**Theorem:** Every planar graph can be colored with six colors.

**Proof:** 

Recall:  $e \le 3v - 6$  for any planar graph where v > 2.

From Euler's Formula.

Total degree: 2*e* 

Average degree:  $\leq \frac{2e}{v} \leq \frac{2(3v-6)}{v}$ 

**Theorem:** Every planar graph can be colored with six colors.

**Proof:** 

Recall:  $e \le 3v - 6$  for any planar graph where v > 2.

From Euler's Formula.

Total degree: 2e

Average degree:  $\leq \frac{2e}{v} \leq \frac{2(3v-6)}{v} \leq 6 - \frac{12}{v}$ .

**Theorem:** Every planar graph can be colored with six colors.

**Proof:** 

Recall:  $e \le 3v - 6$  for any planar graph where v > 2.

From Euler's Formula.

Total degree: 2e

Average degree:  $\leq \frac{2e}{v} \leq \frac{2(3v-6)}{v} \leq 6 - \frac{12}{v}$ .

There exists a vertex with degree < 6

**Theorem:** Every planar graph can be colored with six colors.

**Proof:** 

Recall:  $e \le 3v - 6$  for any planar graph where v > 2.

From Euler's Formula.

Total degree: 2e

Average degree:  $\leq \frac{2e}{v} \leq \frac{2(3v-6)}{v} \leq 6 - \frac{12}{v}$ .

There exists a vertex with degree < 6 or at most 5.

**Theorem:** Every planar graph can be colored with six colors.

#### **Proof:**

Recall:  $e \le 3v - 6$  for any planar graph where v > 2.

From Euler's Formula.

Total degree: 2e

Average degree:  $\leq \frac{2e}{\nu} \leq \frac{2(3\nu-6)}{\nu} \leq 6 - \frac{12}{\nu}$ .

There exists a vertex with degree < 6 or at most 5.

Remove vertex *v* of degree at most 5.

**Theorem:** Every planar graph can be colored with six colors.

#### **Proof:**

Recall:  $e \le 3v - 6$  for any planar graph where v > 2.

From Euler's Formula.

Total degree: 2e

Average degree:  $\leq \frac{2e}{v} \leq \frac{2(3v-6)}{v} \leq 6 - \frac{12}{v}$ .

There exists a vertex with degree < 6 or at most 5.

Remove vertex *v* of degree at most 5. Inductively color remaining graph.

**Theorem:** Every planar graph can be colored with six colors.

#### **Proof:**

Recall:  $e \le 3v - 6$  for any planar graph where v > 2.

From Euler's Formula.

Total degree: 2e

Average degree:  $\leq \frac{2e}{v} \leq \frac{2(3v-6)}{v} \leq 6 - \frac{12}{v}$ .

There exists a vertex with degree < 6 or at most 5.

Remove vertex *v* of degree at most 5.

Inductively color remaining graph.

Color is available for *v* since only five neighbors...

**Theorem:** Every planar graph can be colored with six colors.

#### **Proof:**

Recall:  $e \le 3v - 6$  for any planar graph where v > 2.

From Euler's Formula.

Total degree: 2e

Average degree:  $\leq \frac{2e}{v} \leq \frac{2(3v-6)}{v} \leq 6 - \frac{12}{v}$ .

There exists a vertex with degree < 6 or at most 5.

Remove vertex *v* of degree at most 5.

Inductively color remaining graph.

Color is available for *v* since only five neighbors...

and only five colors are used.

**Theorem:** Every planar graph can be colored with six colors.

#### Proof:

Recall: e < 3v - 6 for any planar graph where v > 2.

From Euler's Formula.

Total degree: 2e

Average degree:  $\leq \frac{2e}{\nu} \leq \frac{2(3\nu-6)}{\nu} \leq 6 - \frac{12}{\nu}$ .

There exists a vertex with degree < 6 or at most 5.

Remove vertex v of degree at most 5.

Inductively color remaining graph.

Color is available for v since only five neighbors...

and only five colors are used.

Preliminary Observation: Connected components of vertices with two colors in a legal coloring can switch colors.

Preliminary Observation: Connected components of vertices with two colors in a legal coloring can switch colors.

Theorem: Every planar graph can be colored with five colors.

Preliminary Observation: Connected components of vertices with two colors in a legal coloring can switch colors.

Theorem: Every planar graph can be colored with five colors.

#### **Proof:**

Preliminary Observation: Connected components of vertices with two colors in a legal coloring can switch colors.

Theorem: Every planar graph can be colored with five colors.

**Proof:** Again with the degree 5 vertex.

Preliminary Observation: Connected components of vertices with two colors in a legal coloring can switch colors.

Theorem: Every planar graph can be colored with five colors.

**Proof:** Again with the degree 5 vertex. Again recurse.

Preliminary Observation: Connected components of vertices with two colors in a legal coloring can switch colors.

Theorem: Every planar graph can be colored with five colors.

**Proof:** Again with the degree 5 vertex. Again recurse.

Preliminary Observation: Connected components of vertices with two colors in a legal coloring can switch colors.

Theorem: Every planar graph can be colored with five colors.

**Proof:** Again with the degree 5 vertex. Again recurse.



Either switch green.

Preliminary Observation: Connected components of vertices with two colors in a legal coloring can switch colors.

Theorem: Every planar graph can be colored with five colors.

**Proof:** Again with the degree 5 vertex. Again recurse.



Either switch green. Or try switching orange.

Preliminary Observation: Connected components of vertices with two colors in a legal coloring can switch colors.

Theorem: Every planar graph can be colored with five colors.

**Proof:** Again with the degree 5 vertex. Again recurse.



Either switch green. Or try switching orange. One will work.













$$K_n$$
,  $|V| = n$ 







$$K_n$$
,  $|V| = n$  every edge present.







$$K_n$$
,  $|V| = n$ 

every edge present. degree of vertex?







$$K_n$$
,  $|V| = n$ 

every edge present. degree of vertex? |V| - 1.







$$K_n$$
,  $|V| = n$ 

every edge present. degree of vertex? |V| - 1.

Very connected.







$$K_n$$
,  $|V| = n$ 

every edge present. degree of vertex? |V| - 1.

Very connected. Lots of edges:





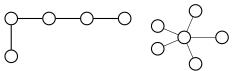


$$K_n$$
,  $|V| = n$ 

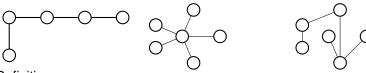
every edge present. degree of vertex? |V| - 1.

Very connected.

Lots of edges: n(n-1)/2.

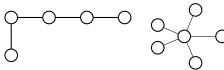






#### Definitions:

A connected graph without a cycle.

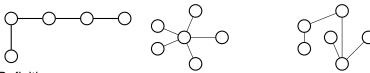




#### Definitions:

A connected graph without a cycle.

A connected graph with |V|-1 edges.

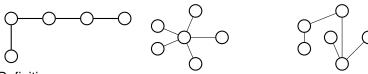


#### Definitions:

A connected graph without a cycle.

A connected graph with |V| - 1 edges.

A connected graph where any edge removal disconnects it.



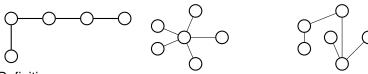
#### Definitions:

A connected graph without a cycle.

A connected graph with |V| - 1 edges.

A connected graph where any edge removal disconnects it.

An acyclic graph where any edge addition creates a cycle.



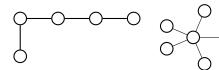
#### Definitions:

A connected graph without a cycle.

A connected graph with |V| - 1 edges.

A connected graph where any edge removal disconnects it.

An acyclic graph where any edge addition creates a cycle.





#### Definitions:

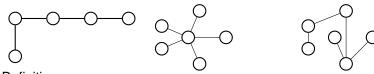
A connected graph without a cycle.

A connected graph with |V| - 1 edges.

A connected graph where any edge removal disconnects it.

An acyclic graph where any edge addition creates a cycle.

To tree or not to tree!



#### Definitions:

A connected graph without a cycle.

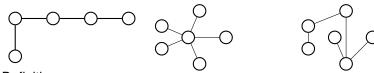
A connected graph with |V| - 1 edges.

A connected graph where any edge removal disconnects it.

An acyclic graph where any edge addition creates a cycle.

To tree or not to tree!

Minimally connected, minimum number of edges to connect.



#### Definitions:

A connected graph without a cycle.

A connected graph with |V| - 1 edges.

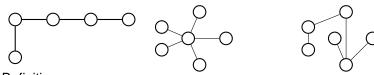
A connected graph where any edge removal disconnects it.

An acyclic graph where any edge addition creates a cycle.

To tree or not to tree!

Minimally connected, minimum number of edges to connect.

#### Property:



#### Definitions:

A connected graph without a cycle.

A connected graph with |V| - 1 edges.

A connected graph where any edge removal disconnects it.

An acyclic graph where any edge addition creates a cycle.

To tree or not to tree!

Minimally connected, minimum number of edges to connect.

#### Property:

Can remove a single node and break into components of size at most |V|/2.

Hypercubes.

Hypercubes. Really connected.

Hypercubes. Really connected.  $|V|\log|V|$  edges!

$$G = (V, E)$$

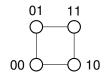
$$G = (V, E)$$
  
 $|V| = \{0, 1\}^n$ ,

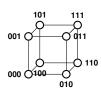
```
G = (V, E)

|V| = \{0, 1\}^n,

|E| = \{(x, y)|x \text{ and } y \text{ differ in one bit position.}\}
```

$$G = (V, E)$$
  
 $|V| = \{0, 1\}^n$ ,  
 $|E| = \{(x, y)|x \text{ and } y \text{ differ in one bit position.}\}$ 





A 0-dimensional hypercube is a node labelled with the empty string of bits.

A 0-dimensional hypercube is a node labelled with the empty string of bits.

A 0-dimensional hypercube is a node labelled with the empty string of bits.



A 0-dimensional hypercube is a node labelled with the empty string of bits.

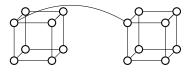


A 0-dimensional hypercube is a node labelled with the empty string of bits.

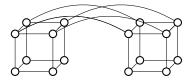




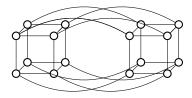
A 0-dimensional hypercube is a node labelled with the empty string of bits.



A 0-dimensional hypercube is a node labelled with the empty string of bits.



A 0-dimensional hypercube is a node labelled with the empty string of bits.



Rudrata Cycle: cycle that visits every node.

Rudrata Cycle: cycle that visits every node. Eulerian?

Rudrata Cycle: cycle that visits every node. Eulerian? If *n* is even.

Rudrata Cycle: cycle that visits every node.

Eulerian? If *n* is even.

Large Cuts: Cutting off k nodes needs  $\geq k$  edges.

Rudrata Cycle: cycle that visits every node.

Eulerian? If *n* is even.

Large Cuts: Cutting off k nodes needs  $\geq k$  edges.

Best cut?

Rudrata Cycle: cycle that visits every node.

Eulerian? If *n* is even.

Large Cuts: Cutting off k nodes needs  $\geq k$  edges.

Best cut? Cut apart subcubes:

Rudrata Cycle: cycle that visits every node.

Eulerian? If *n* is even.

Large Cuts: Cutting off k nodes needs  $\geq k$  edges.

Best cut? Cut apart subcubes: cuts off  $2^n$  nodes with  $2^{n-1}$  edges.

Rudrata Cycle: cycle that visits every node.

Eulerian? If *n* is even.

Large Cuts: Cutting off k nodes needs  $\geq k$  edges.

Best cut? Cut apart subcubes: cuts off  $2^n$  nodes with  $2^{n-1}$  edges.

FYI:

Rudrata Cycle: cycle that visits every node.

Eulerian? If *n* is even.

Large Cuts: Cutting off k nodes needs  $\geq k$  edges.

Best cut? Cut apart subcubes: cuts off  $2^n$  nodes with  $2^{n-1}$  edges.

FYI: Also cuts represent boolean functions.

Rudrata Cycle: cycle that visits every node.

Eulerian? If *n* is even.

Large Cuts: Cutting off k nodes needs  $\geq k$  edges.

Best cut? Cut apart subcubes: cuts off  $2^n$  nodes with  $2^{n-1}$  edges.

FYI: Also cuts represent boolean functions.

Rudrata Cycle: cycle that visits every node.

Eulerian? If *n* is even.

Large Cuts: Cutting off k nodes needs  $\geq k$  edges.

Best cut? Cut apart subcubes: cuts off  $2^n$  nodes with  $2^{n-1}$  edges.

FYI: Also cuts represent boolean functions.

Nice Paths between nodes.

Rudrata Cycle: cycle that visits every node.

Eulerian? If *n* is even.

Large Cuts: Cutting off k nodes needs  $\geq k$  edges.

Best cut? Cut apart subcubes: cuts off  $2^n$  nodes with  $2^{n-1}$  edges.

FYI: Also cuts represent boolean functions.

Nice Paths between nodes.

Get from 000100 to 101000.

Rudrata Cycle: cycle that visits every node.

Eulerian? If *n* is even.

Large Cuts: Cutting off k nodes needs  $\geq k$  edges.

Best cut? Cut apart subcubes: cuts off  $2^n$  nodes with  $2^{n-1}$  edges.

FYI: Also cuts represent boolean functions.

Nice Paths between nodes.

Get from 000100 to 101000.

 $000100 \rightarrow 100100 \rightarrow 101100 \rightarrow 101000$ 

Rudrata Cycle: cycle that visits every node.

Eulerian? If *n* is even.

Large Cuts: Cutting off k nodes needs  $\geq k$  edges.

Best cut? Cut apart subcubes: cuts off  $2^n$  nodes with  $2^{n-1}$  edges.

FYI: Also cuts represent boolean functions.

Nice Paths between nodes.

Get from 000100 to 101000.

 $000100 \rightarrow 100100 \rightarrow 101100 \rightarrow 101000$ 

Correct bits in string, moves along path in hypercube!

Rudrata Cycle: cycle that visits every node.

Eulerian? If *n* is even.

Large Cuts: Cutting off k nodes needs  $\geq k$  edges.

Best cut? Cut apart subcubes: cuts off  $2^n$  nodes with  $2^{n-1}$  edges.

FYI: Also cuts represent boolean functions.

Nice Paths between nodes.

Get from 000100 to 101000.

 $000100 \rightarrow 100100 \rightarrow 101100 \rightarrow 101000$ 

Correct bits in string, moves along path in hypercube!

Rudrata Cycle: cycle that visits every node.

Eulerian? If *n* is even.

Large Cuts: Cutting off k nodes needs  $\geq k$  edges.

Best cut? Cut apart subcubes: cuts off  $2^n$  nodes with  $2^{n-1}$  edges.

FYI: Also cuts represent boolean functions.

Nice Paths between nodes.

Get from 000100 to 101000.

 $000100 \rightarrow 100100 \rightarrow 101100 \rightarrow 101000$ 

Correct bits in string, moves along path in hypercube!

Good communication network!

Arithmetic modulo *m*. Elements of equivalence classes of integers.

Arithmetic modulo m. Elements of equivalence classes of integers.  $\{0,\ldots,m-1\}$ 

Arithmetic modulo m. Elements of equivalence classes of integers.  $\{0,\ldots,m-1\}$  and integer  $i\equiv a\pmod m$ 

```
Arithmetic modulo m.

Elements of equivalence classes of integers.

\{0, \dots, m-1\}

and integer i \equiv a \pmod{m}

if i = a + km for integer k.
```

```
Arithmetic modulo m.

Elements of equivalence classes of integers.

\{0,\ldots,m-1\}

and integer i\equiv a\pmod m

if i=a+km for integer k.

or if the remainder of i divided by m is a.
```

```
Arithmetic modulo m.

Elements of equivalence classes of integers.

\{0,\ldots,m-1\}

and integer i\equiv a\pmod m

if i=a+km for integer k.

or if the remainder of i divided by m is a.
```

Arithmetic modulo m. Elements of equivalence classes of integers.  $\{0,\ldots,m-1\}$ and integer  $i\equiv a\pmod m$ if i=a+km for integer k. or if the remainder of i divided by m is a. Can do calculations by taking remainders at the beginning,

```
Arithmetic modulo m.

Elements of equivalence classes of integers. \{0,\ldots,m-1\} and integer i\equiv a\pmod m if i=a+km for integer k. or if the remainder of i divided by m is a.

Can do calculations by taking remainders at the beginning, in the middle
```

```
Arithmetic modulo m.

Elements of equivalence classes of integers. \{0,\ldots,m-1\} and integer i\equiv a\pmod m if i=a+km for integer k. or if the remainder of i divided by m is a.

Can do calculations by taking remainders at the beginning, in the middle or at the end.
```

Arithmetic modulo m. Elements of equivalence classes of integers.  $\{0,\ldots,m-1\}$ and integer  $i \equiv a \pmod{m}$ if i = a + km for integer k. or if the remainder of i divided by m is a. Can do calculations by taking remainders at the beginning, in the middle or at the end.  $58 + 32 = 90 = 6 \pmod{7}$ 

```
Arithmetic modulo m.
 Elements of equivalence classes of integers.
  \{0,\ldots,m-1\}
  and integer i \equiv a \pmod{m}
    if i = a + km for integer k.
     or if the remainder of i divided by m is a.
Can do calculations by taking remainders
 at the beginning,
  in the middle
      or at the end.
  58 + 32 = 90 = 6 \pmod{7}
  58+32=2+4=6 \pmod{7}
```

```
Arithmetic modulo m.
 Elements of equivalence classes of integers.
  \{0,\ldots,m-1\}
  and integer i \equiv a \pmod{m}
    if i = a + km for integer k.
    or if the remainder of i divided by m is a.
Can do calculations by taking remainders
 at the beginning,
  in the middle
      or at the end.
  58 + 32 = 90 = 6 \pmod{7}
  58+32=2+4=6 \pmod{7}
  58+32=2+-3=-1=6 \pmod{7}
```

```
Arithmetic modulo m.
 Elements of equivalence classes of integers.
  \{0,\ldots,m-1\}
  and integer i \equiv a \pmod{m}
    if i = a + km for integer k.
    or if the remainder of i divided by m is a.
Can do calculations by taking remainders
 at the beginning,
  in the middle
      or at the end.
  58 + 32 = 90 = 6 \pmod{7}
  58+32=2+4=6 \pmod{7}
  58+32=2+-3=-1=6 \pmod{7}
```

Arithmetic modulo m. Elements of equivalence classes of integers.  $\{0,\ldots,m-1\}$ and integer  $i \equiv a \pmod{m}$ if i = a + km for integer k. or if the remainder of i divided by m is a. Can do calculations by taking remainders at the beginning. in the middle or at the end.  $58 + 32 = 90 = 6 \pmod{7}$  $58+32=2+4=6 \pmod{7}$  $58+32=2+-3=-1=6 \pmod{7}$ 

Negative numbers work the way you are used to.

Arithmetic modulo *m*.

Elements of equivalence classes of integers.

$$\{0,\ldots,m-1\}$$
  
and integer  $i\equiv a\pmod m$   
if  $i=a+km$  for integer  $k$ .  
or if the remainder of  $i$  divided by  $m$  is  $a$ .

Can do calculations by taking remainders at the beginning.

in the middle

or at the end.

$$58+32=90=6 \pmod{7}$$
  
 $58+32=2+4=6 \pmod{7}$   
 $58+32=2+-3=-1=6 \pmod{7}$ 

Negative numbers work the way you are used to.

$$-3 = 0 - 3 = 7 - 3 = 4 \pmod{7}$$

Arithmetic modulo *m*.

Elements of equivalence classes of integers.

$$\{0, \dots, m-1\}$$
  
and integer  $i \equiv a \pmod{m}$   
if  $i = a + km$  for integer  $k$ .  
or if the remainder of  $i$  divided by  $m$  is  $a$ .

Can do calculations by taking remainders at the beginning.

in the middle

or at the end.

$$58+32=90=6 \pmod{7}$$
  
 $58+32=2+4=6 \pmod{7}$   
 $58+32=2+-3=-1=6 \pmod{7}$ 

Negative numbers work the way you are used to.

$$-3 = 0 - 3 = 7 - 3 = 4 \pmod{7}$$

Arithmetic modulo *m*.

Elements of equivalence classes of integers.

$$\{0, \dots, m-1\}$$
  
and integer  $i \equiv a \pmod{m}$   
if  $i = a + km$  for integer  $k$ .

or if the remainder of i divided by m is a.

Can do calculations by taking remainders at the beginning.

in the middle

or at the end.

$$58+32=90=6 \pmod{7}$$
  
 $58+32=2+4=6 \pmod{7}$ 

$$58+32=2+-3=-1=6 \pmod{7}$$

Negative numbers work the way you are used to.

$$-3 = 0 - 3 = 7 - 3 = 4 \pmod{7}$$

Additive inverses are intuitively negative numbers.

 $3^{-1} \pmod{7}$ ?

 $3^{-1} \pmod{7}$ ? 5

```
3^{-1} \pmod{7}? 5 5^{-1} \pmod{7}?
```

```
3^{-1} \pmod{7}? 5 5^{-1} \pmod{7}? 3
```

```
3^{-1} \pmod{7}? 5 5^{-1} \pmod{7}? 3
```

Inverse Unique?

```
3^{-1} \pmod{7}? 5 5^{-1} \pmod{7}? 3
```

Inverse Unique? Yes.

```
3^{-1} \pmod{7}? 5

5^{-1} \pmod{7}? 3

Inverse Unique? Yes.

Proof: a and b inverses of x \pmod{n}
```

```
3^{-1} \pmod{7}? 5

5^{-1} \pmod{7}? 3

Inverse Unique? Yes.

Proof: a and b inverses of x \pmod{n}

ax = bx = 1 \pmod{n}
```

```
3^{-1} \pmod{7}? 5

5^{-1} \pmod{7}? 3

Inverse Unique? Yes.

Proof: a and b inverses of x \pmod{n}

ax = bx = 1 \pmod{n}

axb = bxb = b \pmod{n}
```

```
3^{-1} \pmod{7}? 5

5^{-1} \pmod{7}? 3

Inverse Unique? Yes.

Proof: a and b inverses of x \pmod{n}

ax = bx = 1 \pmod{n}

axb = bxb = b \pmod{n}

a = b \pmod{n}.
```

```
3^{-1} \pmod{7}? 5

5^{-1} \pmod{7}? 3

Inverse Unique? Yes.

Proof: a and b inverses of x \pmod{n}

ax = bx = 1 \pmod{n}

axb = bxb = b \pmod{n}

a = b \pmod{n}.

3^{-1} \pmod{6}?
```

```
3^{-1} \pmod{7}? 5

5^{-1} \pmod{7}? 3

Inverse Unique? Yes.

Proof: a and b inverses of x \pmod{n}

ax = bx = 1 \pmod{n}

axb = bxb = b \pmod{n}

a = b \pmod{n}.

3^{-1} \pmod{6}? No, no, no....
```

```
3^{-1} \pmod{7}? 5

5^{-1} \pmod{7}? 3

Inverse Unique? Yes.

Proof: a and b inverses of x \pmod{n}

ax = bx = 1 \pmod{n}

axb = bxb = b \pmod{n}

a = b \pmod{n}.

3^{-1} \pmod{6}? No, no, no....

\{3(1), 3(2), 3(3), 3(4), 3(5)\}
```

```
3^{-1} \pmod{7}? 5
5^{-1} \pmod{7}? 3
Inverse Unique? Yes.
 Proof: a and b inverses of x \pmod{n}
      ax = bx = 1 \pmod{n}
      axb = bxb = b \pmod{n}
      a = b \pmod{n}.
3^{-1} (mod 6)? No, no, no....
  \{3(1),3(2),3(3),3(4),3(5)\}
  \{3,6,3,6,3\}
```

```
3^{-1} \pmod{7}? 5
5^{-1} \pmod{7}? 3
Inverse Unique? Yes.
 Proof: a and b inverses of x \pmod{n}
      ax = bx = 1 \pmod{n}
      axb = bxb = b \pmod{n}
      a = b \pmod{n}.
3^{-1} (mod 6)? No, no, no....
  \{3(1),3(2),3(3),3(4),3(5)\}
  \{3,6,3,6,3\}
```

```
3^{-1} \pmod{7}? 5
5^{-1} \pmod{7}? 3
Inverse Unique? Yes.
 Proof: a and b inverses of x \pmod{n}
      ax = bx = 1 \pmod{n}
      axb = bxb = b \pmod{n}
      a = b \pmod{n}.
3^{-1} (mod 6)? No, no, no....
  \{3(1),3(2),3(3),3(4),3(5)\}
  \{3,6,3,6,3\}
See.
```

```
3^{-1} \pmod{7}? 5
5^{-1} \pmod{7}? 3
Inverse Unique? Yes.
 Proof: a and b inverses of x \pmod{n}
      ax = bx = 1 \pmod{n}
      axb = bxb = b \pmod{n}
      a = b \pmod{n}.
3^{-1} (mod 6)? No, no, no....
  \{3(1),3(2),3(3),3(4),3(5)\}
  \{3,6,3,6,3\}
See.... no inverse!
```

x has inverse modulo m if and only if gcd(x, m) = 1.

x has inverse modulo m if and only if gcd(x,m) = 1. Group structures more generally.

x has inverse modulo m if and only if gcd(x, m) = 1.

Group structures more generally.

#### Proof Idea:

 $\{0x, \dots, (m-1)x\}$  are distinct modulo m if and only if gcd(x, m) = 1.

x has inverse modulo m if and only if gcd(x, m) = 1.

Group structures more generally.

#### Proof Idea:

 $\{0x, \dots, (m-1)x\}$  are distinct modulo m if and only if gcd(x, m) = 1.

Finding gcd.

x has inverse modulo m if and only if gcd(x, m) = 1.

Group structures more generally.

#### Proof Idea:

 $\{0x, \dots, (m-1)x\}$  are distinct modulo m if and only if gcd(x, m) = 1.

### Finding gcd.

$$gcd(x,y) = gcd(y,x-y)$$

x has inverse modulo m if and only if gcd(x, m) = 1.

Group structures more generally.

#### Proof Idea:

 $\{0x,...,(m-1)x\}$  are distinct modulo m if and only if gcd(x,m)=1.

### Finding gcd.

$$gcd(x,y) = gcd(y,x-y) = gcd(y,x \pmod{y}).$$

x has inverse modulo m if and only if gcd(x, m) = 1.

Group structures more generally.

#### Proof Idea:

 $\{0x,...,(m-1)x\}$  are distinct modulo m if and only if gcd(x,m)=1.

Finding gcd.

$$gcd(x,y) = gcd(y,x-y) = gcd(y,x \pmod{y}).$$

Give recursive Algorithm!

x has inverse modulo m if and only if gcd(x, m) = 1.

Group structures more generally.

#### Proof Idea:

 $\{0x, \dots, (m-1)x\}$  are distinct modulo m if and only if gcd(x, m) = 1.

Finding gcd.

$$gcd(x,y) = gcd(y,x-y) = gcd(y,x \pmod{y}).$$

Give recursive Algorithm! Base Case?

x has inverse modulo m if and only if gcd(x, m) = 1.

Group structures more generally.

#### Proof Idea:

 $\{0x, \dots, (m-1)x\}$  are distinct modulo m if and only if gcd(x, m) = 1.

Finding gcd.

$$gcd(x,y) = gcd(y,x-y) = gcd(y,x \pmod{y}).$$

Give recursive Algorithm! Base Case? gcd(x,0) = x.

x has inverse modulo m if and only if gcd(x, m) = 1.

Group structures more generally.

#### Proof Idea:

 $\{0x,...,(m-1)x\}$  are distinct modulo m if and only if gcd(x,m)=1.

Finding gcd.

$$gcd(x,y) = gcd(y,x-y) = gcd(y,x \pmod{y}).$$

Give recursive Algorithm! Base Case? gcd(x,0) = x.

Extended-gcd(x, y)

x has inverse modulo m if and only if gcd(x, m) = 1.

Group structures more generally.

#### Proof Idea:

 $\{0x, \dots, (m-1)x\}$  are distinct modulo m if and only if gcd(x, m) = 1.

Finding gcd.

$$gcd(x,y) = gcd(y,x-y) = gcd(y,x \pmod{y}).$$

Give recursive Algorithm! Base Case? gcd(x,0) = x.

Extended-gcd(x, y) returns (d, a, b)

x has inverse modulo m if and only if gcd(x, m) = 1.

Group structures more generally.

#### Proof Idea:

 $\{0x,...,(m-1)x\}$  are distinct modulo m if and only if gcd(x,m)=1.

#### Finding gcd.

$$gcd(x,y) = gcd(y,x-y) = gcd(y,x \pmod{y}).$$

Give recursive Algorithm! Base Case? gcd(x,0) = x.

Extended-gcd(
$$x$$
,  $y$ ) returns ( $d$ ,  $a$ ,  $b$ )  $d = gcd(x, y)$ 

x has inverse modulo m if and only if gcd(x, m) = 1.

Group structures more generally.

#### Proof Idea:

 $\{0x,...,(m-1)x\}$  are distinct modulo m if and only if gcd(x,m)=1.

#### Finding gcd.

$$gcd(x,y) = gcd(y,x-y) = gcd(y,x \pmod{y}).$$

Give recursive Algorithm! Base Case? gcd(x,0) = x.

Extended-gcd(
$$x$$
,  $y$ ) returns ( $d$ ,  $a$ ,  $b$ )  $d = gcd(x, y)$  and  $d = ax + by$ 

x has inverse modulo m if and only if gcd(x, m) = 1.

Group structures more generally.

#### Proof Idea:

 $\{0x, \dots, (m-1)x\}$  are distinct modulo m if and only if gcd(x, m) = 1.

Finding gcd.

$$gcd(x,y) = gcd(y,x-y) = gcd(y,x \pmod{y}).$$

Give recursive Algorithm! Base Case? gcd(x,0) = x.

Extended-gcd(x, y) returns (d, a, b) d = gcd(x, y) and d = ax + by

Multiplicative inverse of (x, m).

x has inverse modulo m if and only if gcd(x, m) = 1.

Group structures more generally.

#### Proof Idea:

 $\{0x, \dots, (m-1)x\}$  are distinct modulo m if and only if gcd(x, m) = 1.

#### Finding gcd.

$$gcd(x,y) = gcd(y,x-y) = gcd(y,x \pmod{y}).$$

Give recursive Algorithm! Base Case? gcd(x,0) = x.

Extended-gcd(
$$x$$
,  $y$ ) returns ( $d$ ,  $a$ ,  $b$ )  $d = gcd(x, y)$  and  $d = ax + by$ 

Multiplicative inverse of (x, m). egcd(x, m) = (1, a, b)

x has inverse modulo m if and only if gcd(x, m) = 1.

Group structures more generally.

#### Proof Idea:

 $\{0x,...,(m-1)x\}$  are distinct modulo m if and only if gcd(x,m)=1.

Finding gcd.

$$gcd(x,y) = gcd(y,x-y) = gcd(y,x \pmod{y}).$$

Give recursive Algorithm! Base Case? gcd(x,0) = x.

Extended-gcd(
$$x$$
,  $y$ ) returns ( $d$ ,  $a$ ,  $b$ )  $d = gcd(x, y)$  and  $d = ax + by$ 

Multiplicative inverse of (x, m).

$$\operatorname{egcd}(x,m) = (1,a,b)$$

a is inverse!

x has inverse modulo m if and only if gcd(x, m) = 1.

Group structures more generally.

#### Proof Idea:

 $\{0x, \dots, (m-1)x\}$  are distinct modulo m if and only if gcd(x, m) = 1.

#### Finding gcd.

$$gcd(x,y) = gcd(y,x-y) = gcd(y,x \pmod{y}).$$

Give recursive Algorithm! Base Case? gcd(x,0) = x.

Extended-gcd(
$$x$$
,  $y$ ) returns ( $d$ ,  $a$ ,  $b$ )  
 $d = acd(x, y)$  and  $d = ax + by$ 

Multiplicative inverse of (x, m).

$$\operatorname{egcd}(x,m)=(1,a,b)$$

a is inverse! 1 = ax + bm

x has inverse modulo m if and only if gcd(x, m) = 1.

Group structures more generally.

#### Proof Idea:

 $\{0x, \dots, (m-1)x\}$  are distinct modulo m if and only if gcd(x, m) = 1.

#### Finding gcd.

$$gcd(x,y) = gcd(y,x-y) = gcd(y,x \pmod{y}).$$

Give recursive Algorithm! Base Case? gcd(x,0) = x.

Extended-gcd(
$$x$$
,  $y$ ) returns ( $d$ ,  $a$ ,  $b$ )  $d = qcd(x, y)$  and  $d = ax + by$ 

Multiplicative inverse of (x, m).

$$\operatorname{egcd}(x,m)=(1,a,b)$$

a is inverse!  $1 = ax + bm = ax \pmod{m}$ .

x has inverse modulo m if and only if gcd(x, m) = 1.

Group structures more generally.

#### Proof Idea:

 $\{0x,...,(m-1)x\}$  are distinct modulo m if and only if gcd(x,m)=1.

Finding gcd.

$$gcd(x,y) = gcd(y,x-y) = gcd(y,x \pmod{y}).$$

Give recursive Algorithm! Base Case? gcd(x,0) = x.

Extended-gcd(
$$x$$
,  $y$ ) returns ( $d$ ,  $a$ ,  $b$ )  $d = qcd(x, y)$  and  $d = ax + by$ 

Multiplicative inverse of (x, m).

$$\operatorname{\mathsf{egcd}}(x,m) = (1,a,b)$$

a is inverse!  $1 = ax + bm = ax \pmod{m}$ .

Idea: egcd.

x has inverse modulo m if and only if gcd(x, m) = 1.

Group structures more generally.

#### Proof Idea:

 $\{0x, \dots, (m-1)x\}$  are distinct modulo m if and only if gcd(x, m) = 1.

Finding gcd.

$$gcd(x,y) = gcd(y,x-y) = gcd(y,x \pmod{y}).$$

Give recursive Algorithm! Base Case? gcd(x,0) = x.

Extended-gcd(
$$x$$
,  $y$ ) returns ( $d$ ,  $a$ ,  $b$ )  $d = qcd(x, y)$  and  $d = ax + by$ 

Multiplicative inverse of (x, m).

$$\operatorname{egcd}(x,m)=(1,a,b)$$

a is inverse!  $1 = ax + bm = ax \pmod{m}$ .

Idea: egcd.

gcd produces 1

x has inverse modulo m if and only if gcd(x, m) = 1.

Group structures more generally.

#### Proof Idea:

 $\{0x,...,(m-1)x\}$  are distinct modulo m if and only if gcd(x,m)=1.

#### Finding gcd.

$$gcd(x,y) = gcd(y,x-y) = gcd(y,x \pmod{y}).$$

Give recursive Algorithm! Base Case? gcd(x,0) = x.

Extended-gcd(
$$x$$
,  $y$ ) returns ( $d$ ,  $a$ ,  $b$ )  $d = gcd(x, y)$  and  $d = ax + by$ 

Multiplicative inverse of (x, m).

$$\operatorname{egcd}(x,m) = (1,a,b)$$

a is inverse!  $1 = ax + bm = ax \pmod{m}$ .

Idea: egcd.

gcd produces 1

by adding and subtracting multiples of x and y

x has inverse modulo m if and only if gcd(x, m) = 1.

Group structures more generally.

#### Proof Idea:

 $\{0x, \dots, (m-1)x\}$  are distinct modulo m if and only if gcd(x, m) = 1.

Finding gcd.

$$gcd(x,y) = gcd(y,x-y) = gcd(y,x \pmod{y}).$$

Give recursive Algorithm! Base Case? gcd(x,0) = x.

Extended-gcd(
$$x$$
,  $y$ ) returns ( $d$ ,  $a$ ,  $b$ )  $d = qcd(x, y)$  and  $d = ax + by$ 

Multiplicative inverse of (x, m).

$$\operatorname{egcd}(x,m) = (1,a,b)$$

a is inverse!  $1 = ax + bm = ax \pmod{m}$ .

Idea: egcd.

gcd produces 1

by adding and subtracting multiples of x and y

Extended GCD:  $\operatorname{\mathsf{egcd}}(7,60) = 1$ .

$$7(0) + 60(1) = 60$$

$$7(0)+60(1) = 60$$
  
 $7(1)+60(0) = 7$ 

$$7(0)+60(1) = 60$$
  
 $7(1)+60(0) = 7$   
 $7(-8)+60(1) = 4$ 

$$7(0)+60(1) = 60$$
  
 $7(1)+60(0) = 7$   
 $7(-8)+60(1) = 4$   
 $7(9)+60(-1) = 3$ 

$$7(0)+60(1) = 60$$
  
 $7(1)+60(0) = 7$   
 $7(-8)+60(1) = 4$   
 $7(9)+60(-1) = 3$   
 $7(-17)+60(2) = 1$ 

$$7(0)+60(1) = 60$$
  
 $7(1)+60(0) = 7$   
 $7(-8)+60(1) = 4$   
 $7(9)+60(-1) = 3$   
 $7(-17)+60(2) = 1$ 

Extended GCD:  $\operatorname{egcd}(7,60) = 1$ .  $\operatorname{egcd}(7,60)$ .

$$7(0)+60(1) = 60$$
  
 $7(1)+60(0) = 7$   
 $7(-8)+60(1) = 4$   
 $7(9)+60(-1) = 3$   
 $7(-17)+60(2) = 1$ 

Confirm:

### Hand calculation: egcd.

Extended GCD:  $\operatorname{egcd}(7,60) = 1$ .  $\operatorname{egcd}(7,60)$ .

$$7(0)+60(1) = 60$$
  
 $7(1)+60(0) = 7$   
 $7(-8)+60(1) = 4$   
 $7(9)+60(-1) = 3$   
 $7(-17)+60(2) = 1$ 

Confirm: -119 + 120 = 1

### Hand calculation: egcd.

Extended GCD:  $\operatorname{egcd}(7,60) = 1$ .  $\operatorname{egcd}(7,60)$ .

$$7(0)+60(1) = 60$$
  
 $7(1)+60(0) = 7$   
 $7(-8)+60(1) = 4$   
 $7(9)+60(-1) = 3$   
 $7(-17)+60(2) = 1$ 

Confirm: 
$$-119 + 120 = 1$$
  
 $d = e^{-1} = -17 = 43 = \pmod{60}$ 

Time: 120 minutes.

Time: 120 minutes.

Some short answers.

Time: 120 minutes.

Some short answers.

Get at ideas that you learned.

Time: 120 minutes.

Some short answers.
Get at ideas that you learned.

Know material well:

Time: 120 minutes.

Some short answers.

Get at ideas that you learned.

Know material well: fast,

Time: 120 minutes.

Some short answers.

Get at ideas that you learned.

Know material well: fast, correct.

Time: 120 minutes.

Some short answers.

Get at ideas that you learned.

Know material well: fast, correct.

Know material medium:

Time: 120 minutes.

Some short answers.

Get at ideas that you learned.

Know material well: fast, correct.

Know material medium: slower,

Time: 120 minutes.

Some short answers.

Get at ideas that you learned.

Know material well: fast, correct.

Know material medium: slower, less correct.

Time: 120 minutes.

Some short answers.

Get at ideas that you learned.

Know material well: fast, correct.

Know material medium: slower, less correct.

Know material not so well:

Time: 120 minutes.

Some short answers.

Get at ideas that you learned.

Know material well: fast, correct.

Know material medium: slower, less correct.

Know material not so well: Uh oh.

Time: 120 minutes.

Some short answers.

Get at ideas that you learned.

Know material well: fast, correct.

Know material medium: slower, less correct.

Know material not so well: Uh oh.

Some longer questions.

Time: 120 minutes.

Some short answers.

Get at ideas that you learned.

Know material well: fast, correct.

Know material medium: slower, less correct.

Know material not so well: Uh oh.

Some longer questions.

Proofs,

Time: 120 minutes.

Some short answers.

Get at ideas that you learned.

Know material well: fast, correct.

Know material medium: slower, less correct.

Know material not so well: Uh oh.

Some longer questions. Proofs, algorithms,

Time: 120 minutes.

Some short answers.

Get at ideas that you learned.

Know material well: fast, correct.

Know material medium: slower, less correct.

Know material not so well: Uh oh.

Some longer questions.

Proofs, algorithms, properties.

Time: 120 minutes.

Some short answers.

Get at ideas that you learned.

Know material well: fast, correct.

Know material medium: slower, less correct.

Know material not so well: Uh oh.

Some longer questions.

Proofs, algorithms, properties.

Not so much calculation.

Time: 120 minutes.

Some short answers.

Get at ideas that you learned.

Know material well: fast, correct.

Know material medium: slower, less correct.

Know material not so well: Uh oh.

Some longer questions.

Proofs, algorithms, properties.

Not so much calculation.

Time: 120 minutes.

Some short answers.

Get at ideas that you learned.

Know material well: fast, correct.

Know material medium: slower, less correct.

Know material not so well: Uh oh.

Some longer questions.

Proofs, algorithms, properties.

Not so much calculation.

See piazza for more resources.

Time: 120 minutes.

Some short answers.

Get at ideas that you learned.

Know material well: fast, correct.

Know material medium: slower, less correct.

Know material not so well: Uh oh.

Some longer questions.

Proofs, algorithms, properties.

Not so much calculation.

See piazza for more resources.

E.g., TA videos for past exams.

Other issues....

Other issues.... sp18@eecs70.org

Other issues.... sp18@eecs70.org Private message on piazza.

Other issues.... sp18@eecs70.org Private message on piazza.

Other issues.... sp18@eecs70.org Private message on piazza.

## Good Studying!

Other issues.... sp18@eecs70.org Private message on piazza.

## Good Studying!!

Other issues.... sp18@eecs70.org Private message on piazza.

## Good Studying!!!

Other issues.... sp18@eecs70.org Private message on piazza.

## Good Studying!!!!

Other issues.... sp18@eecs70.org Private message on piazza.

## Good Studying!!!!!

Other issues.... sp18@eecs70.org Private message on piazza.

Good Studying!!!!!!

Other issues.... sp18@eecs70.org Private message on piazza.

Good Studying!!!!!!

Other issues.... sp18@eecs70.org Private message on piazza.

Good Studying!!!!!!!

Other issues.... sp18@eecs70.org Private message on piazza.

Good Studying!!!!!!!!

Other issues.... sp18@eecs70.org Private message on piazza.

Good Studying!!!!!!!!!

Other issues.... sp18@eecs70.org Private message on piazza.

Good Studying!!!!!!!!!!

Other issues.... sp18@eecs70.org Private message on piazza.

Good Studying!!!!!!!!!!

Other issues.... sp18@eecs70.org Private message on piazza.

Good Studying!!!!!!!!!!!

Other issues.... sp18@eecs70.org Private message on piazza.

Good Studying!!!!!!!!!!!

Other issues.... sp18@eecs70.org Private message on piazza.

Good Studying!!!!!!!!!!!!

Other issues.... sp18@eecs70.org Private message on piazza.

Good Studying!!!!!!!!!!!!!

Other issues.... sp18@eecs70.org Private message on piazza.

Good Studying!!!!!!!!!!!!!